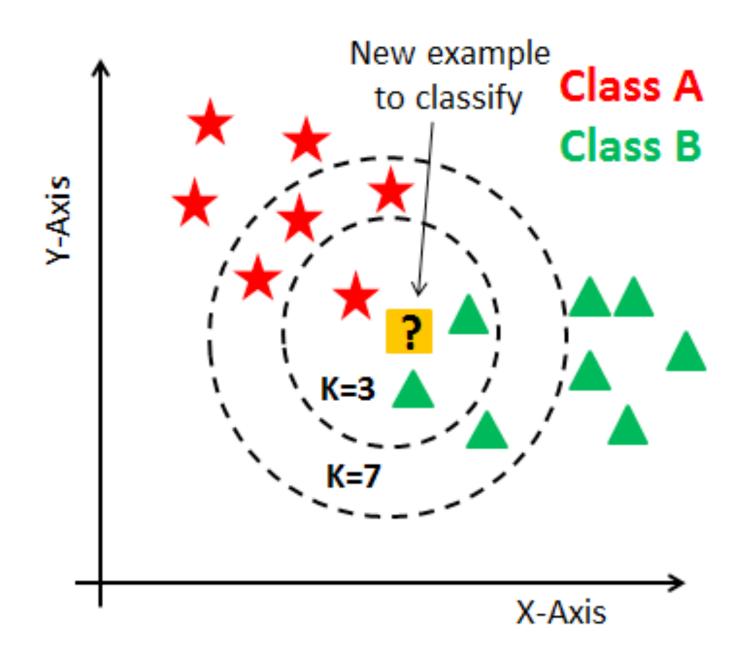
ECE 20875 Python for Data Science

Chris Brinton and David Inouye

classification: k-nearest neighbor

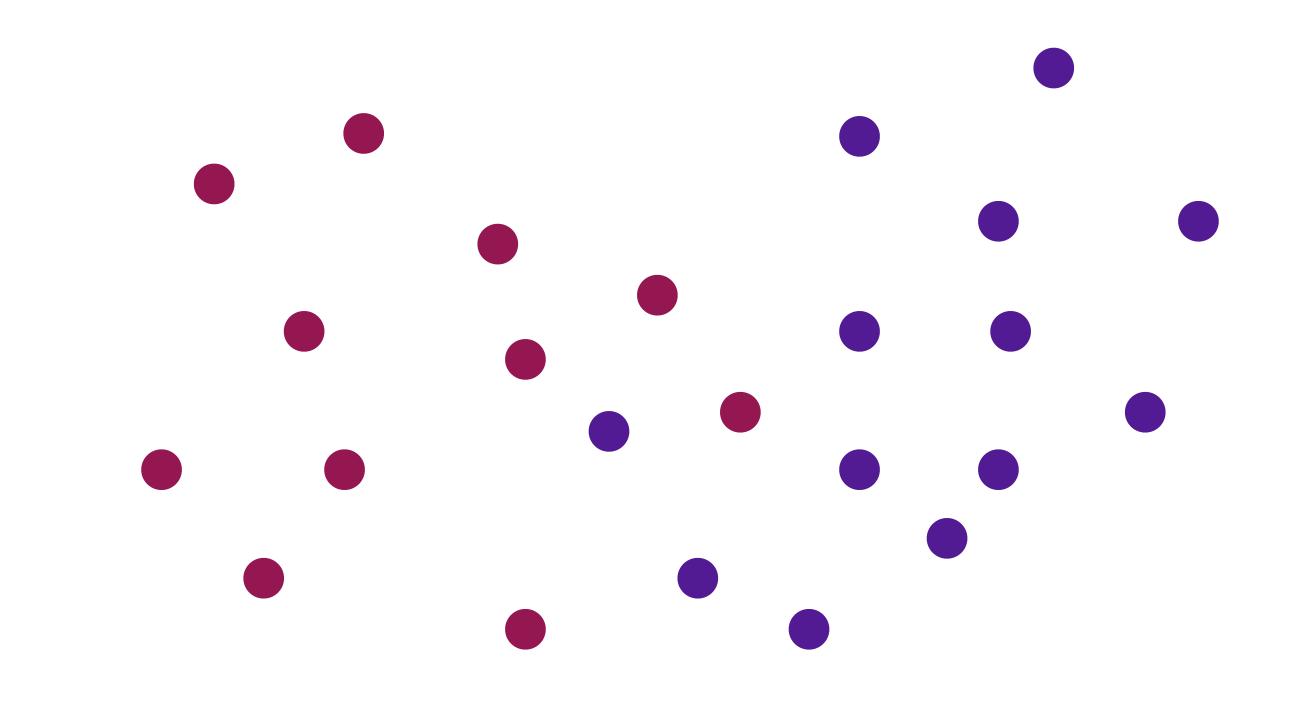
k-nearest neighbor

- Naïve Bayes is a nice classifier, but it is parametric
 - We must have a model of the data in mind, and some prior knowledge, to use it effectively.
- What if we don't have any such knowledge? What if all we have is our input data, and it does not seem to fit any existing distribution well?
- **k-nearest neighbor** (**kNN**) is a classifier that requires no assumptions about the data:
 - Look at the classes of the k-nearest points and pick the most frequent one

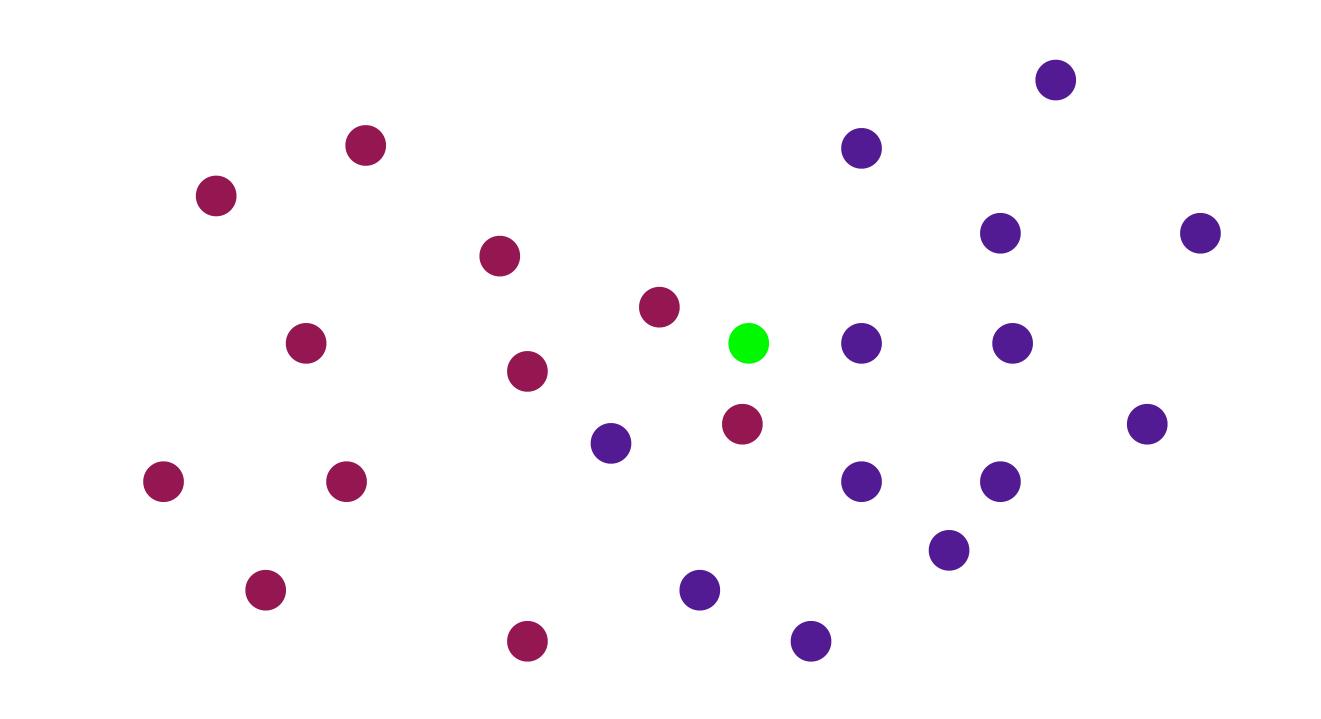




• Start with labeled training data, just like naïve Bayes

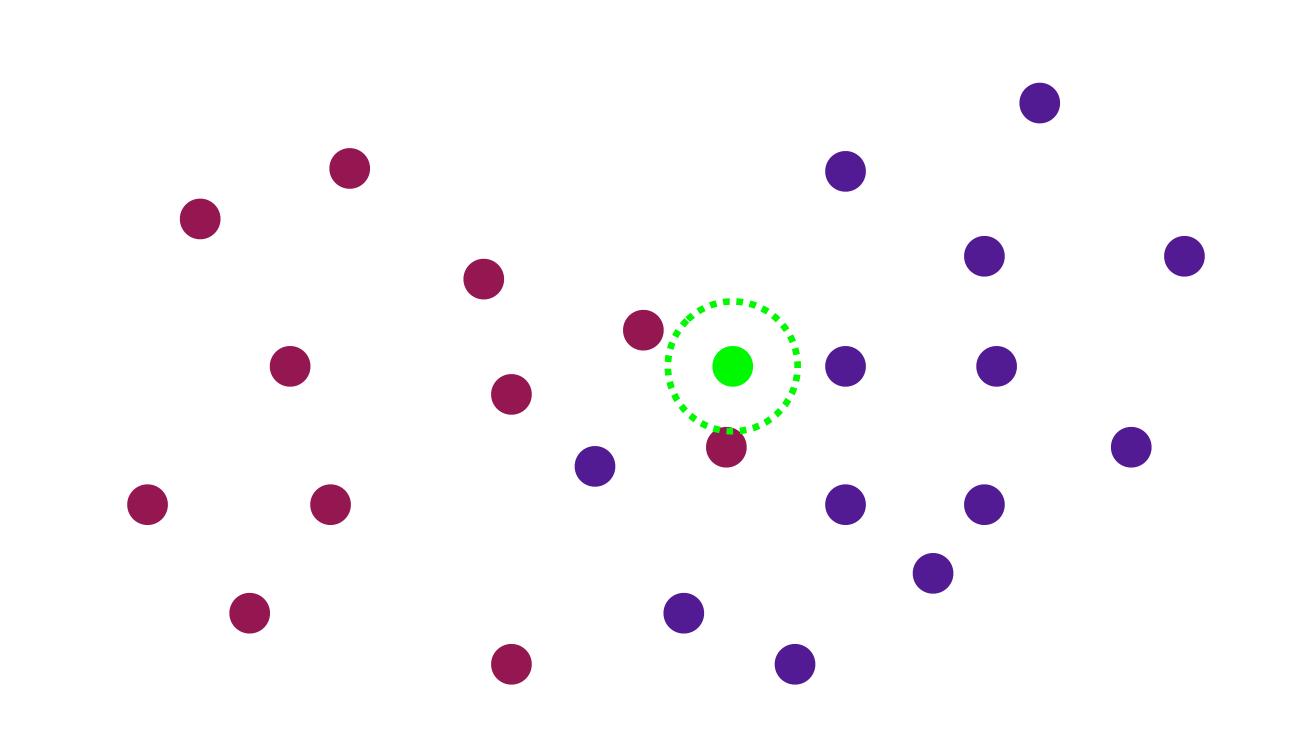


• Take new data point

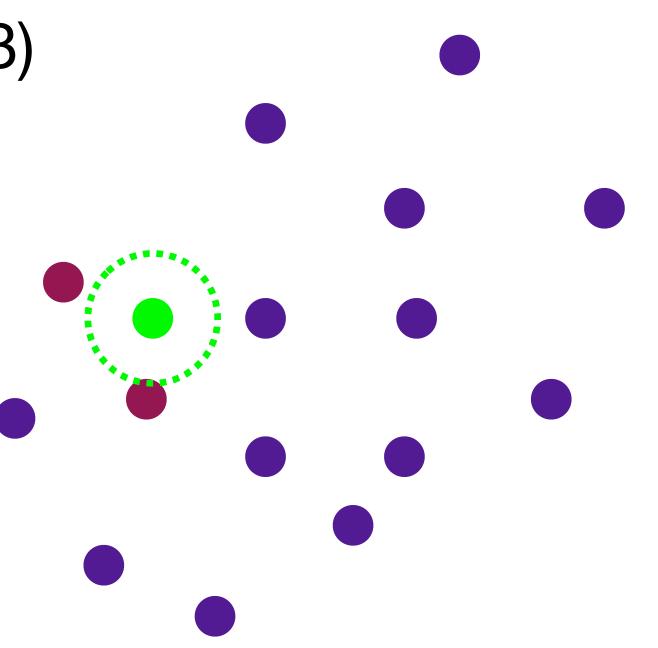




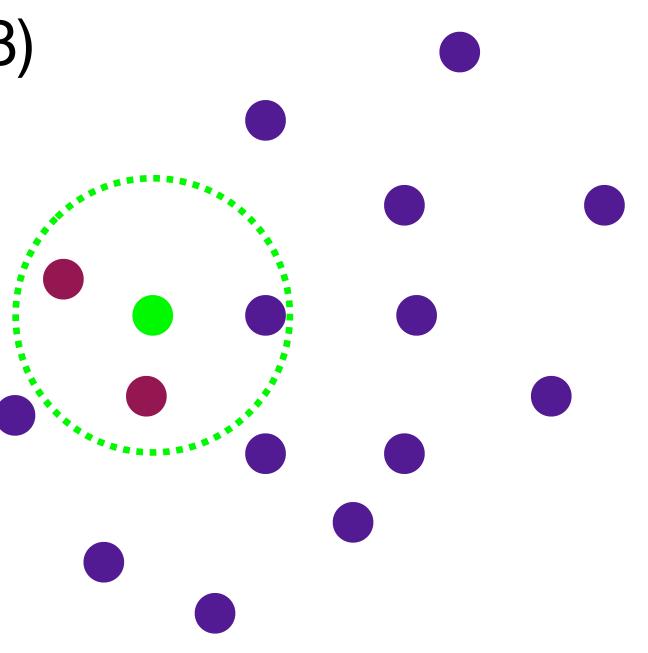
• Draw a circle around it



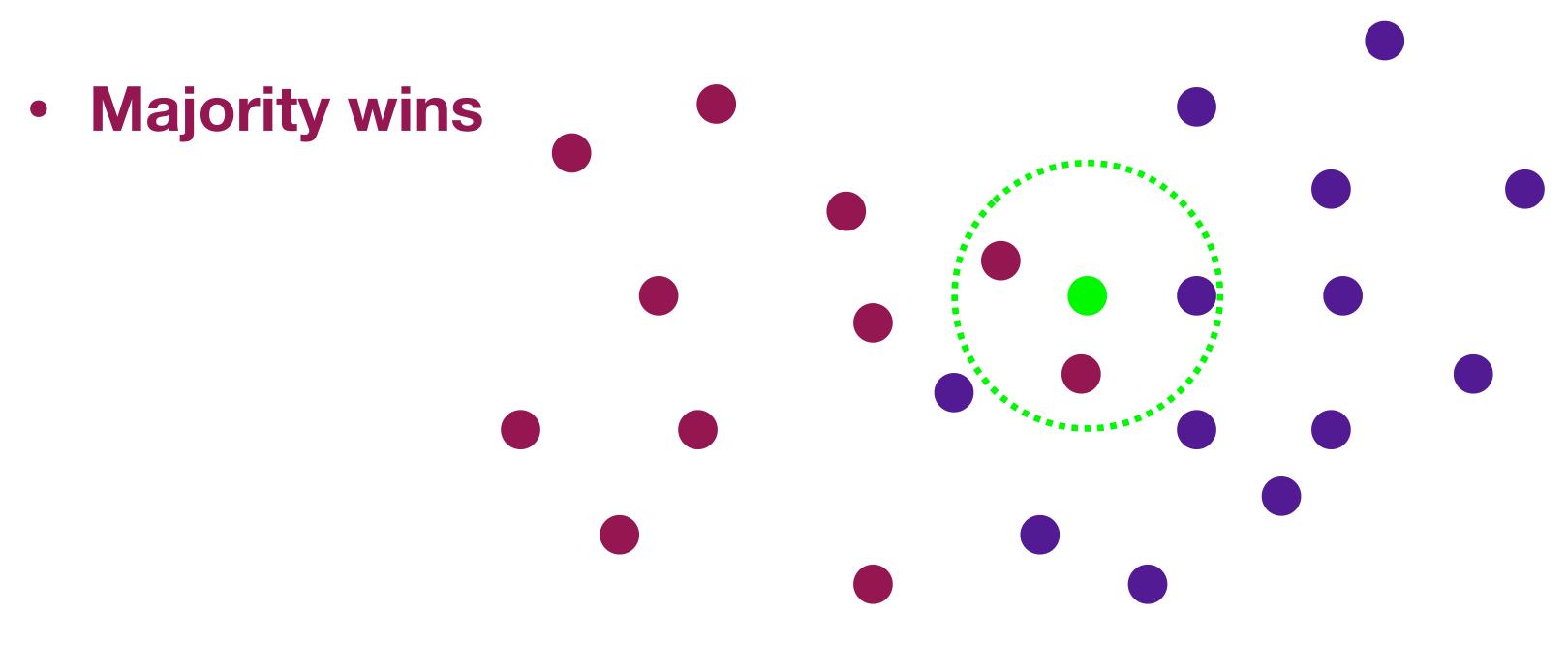
- Grow the circle until it has k other points in it
 - *k* is a parameter you set (e.g., 3)



- Grow the circle until it has k other points in it
 - *k* is a parameter you set (e.g., 3)



Count how many points from class
class 2

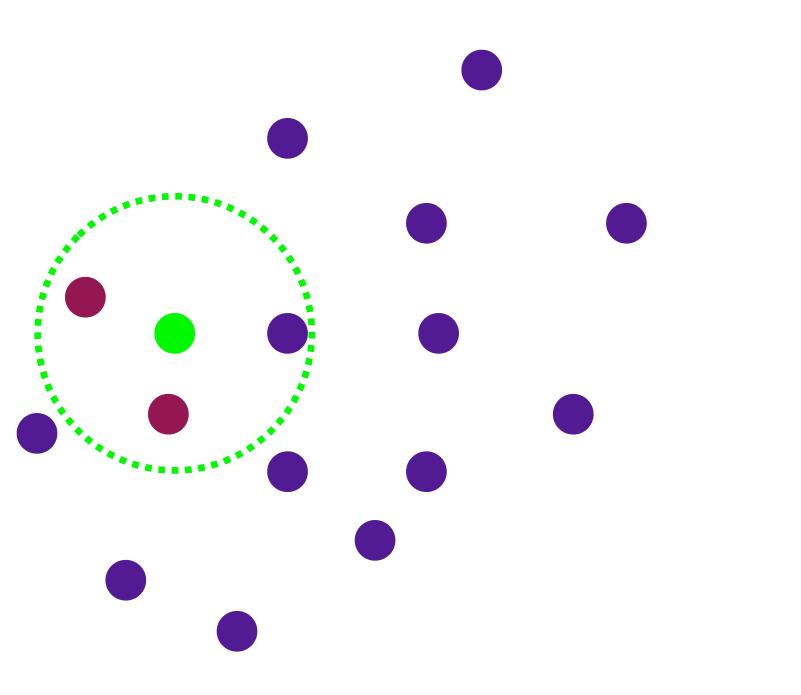


Count how many points from class 1 are in the circle and how many from

- Count how many points from class 1 are in the circle and how many from class 2
 - Majority wins

• How to choose k?

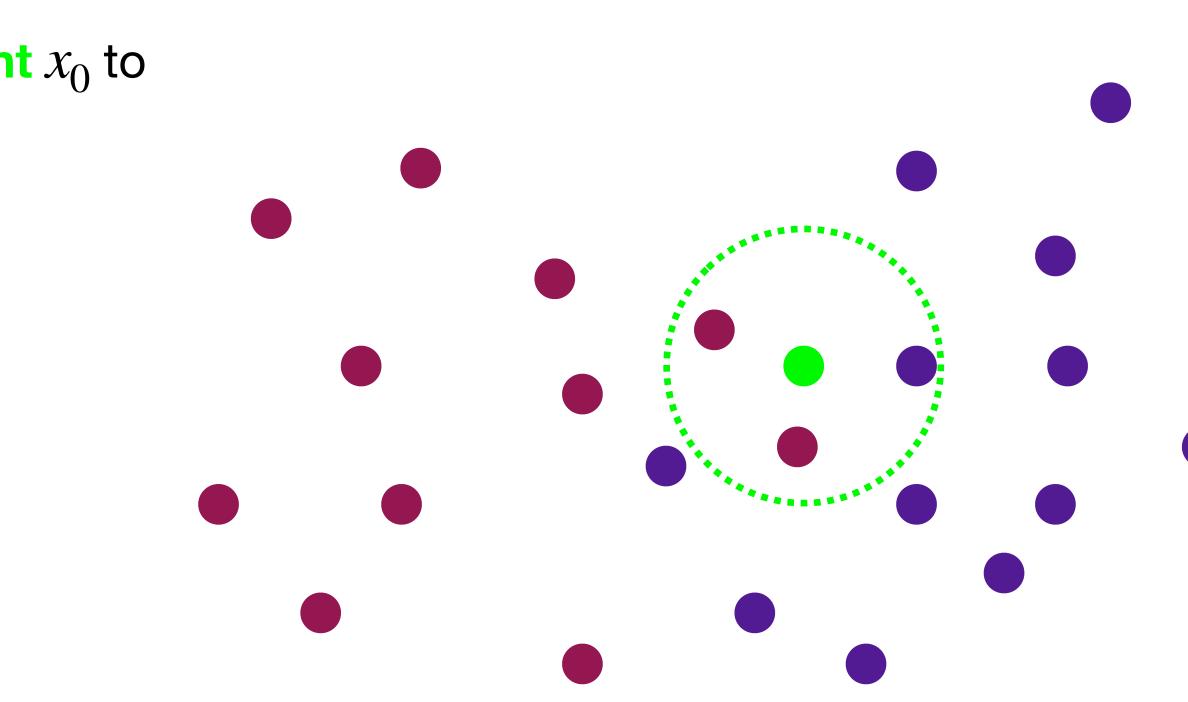
- informative (very near) neighbors
- Cross validation!



• Larger k means we are less sensitive to outliers, but also less sensitive to possibly

formal algorithm and python

- Algorithmic interpretation:
 - Find the distance $||x x_0||$ from new point x_0 to every other point *x*
 - Sort by distance, pick closest k points
 - Predicted class is the one with the most "votes" from these k
- In Python
 - from sklearn.neighbors import KNeighborsClassifier
 - https://scikit-learn.org/stable/modules/ classes.html#module-sklearn.neighbors





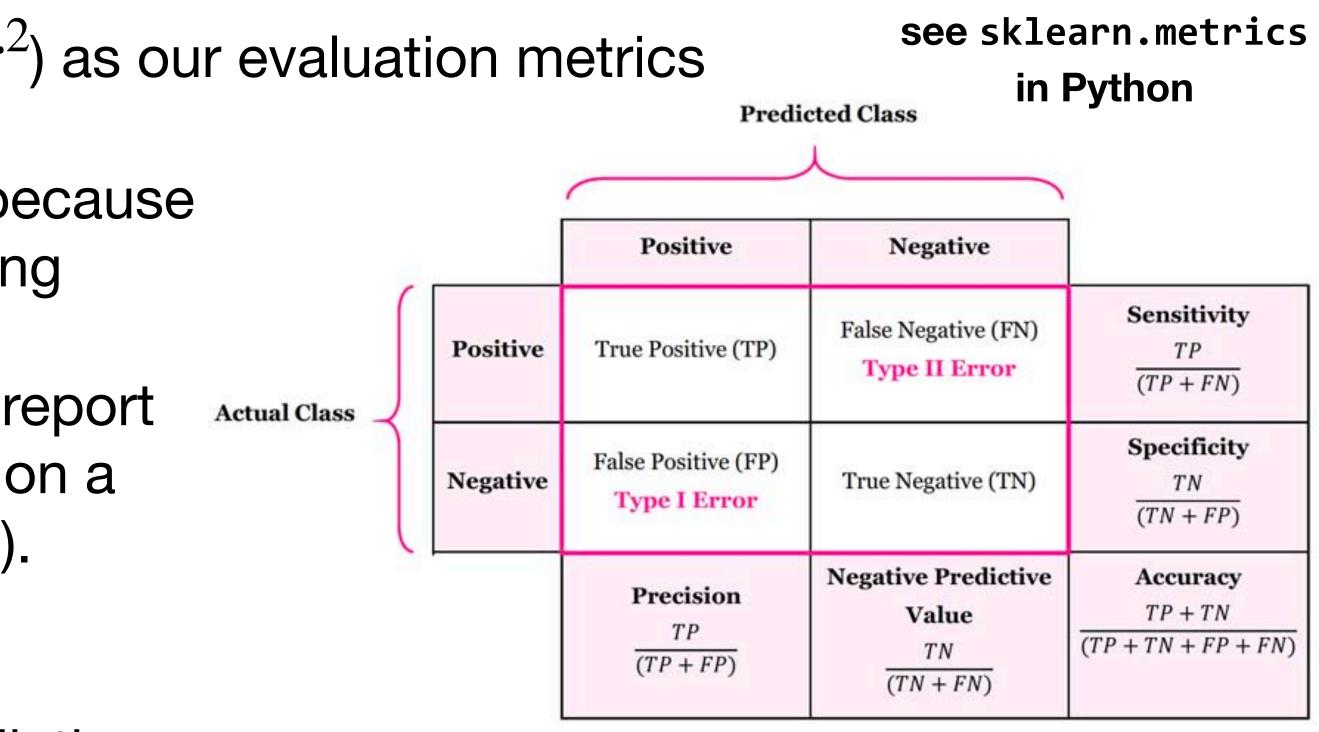




- + Simple concept for classifier
- + No models or prior knowledge required
- Expensive to use model (compute distances from all other points)
- Does not help with missing data (classifier is only as good as labeled training data)
- The intuition and usefulness can breakdown in high dimensions (what does it mean to "near" in 1000 dimensions?)

binary evaluation metrics

- With regression, we used MSE (and r^2) as our evaluation metrics
- In classification, these are not valid, because our predictions are either right or wrong
- For binary classification, we typically report several metrics (on a test set), based on a confusion matrix (shown to the right). The most common three are:
 - Accuracy: Fraction of correct predictions
 - **Precision:** Fraction of correct predictions in the predicted positive class
 - **Recall** (or **sensitivity**): Fraction of correct predictions in the actual positive class



composite binary metrics

- In regression problems, MSE is convenient: Single number that indicates quality
- With classification problems, none of these confusion table metrics lacksquaretell the whole story:
 - If there is significant **class imbalance**, accuracy can look very good even if the classifier is not
 - For example, suppose 90% of cars are minivans and 10% are sports cars. If we always predict minivan, we will have 90% accuracy!
- There are two composite metrics that can be useful:
 - F1 score: Harmonic mean between precision and recall (both need to be high for the F1 score to be high)
 - **AUROC**: Area under true/false positive curve from varying decision threshold from 0 (predict all negatives) and 1 (predict all positives)

