

# Data Structures

Python, unlike C, C++, and Java, has a number of *built-in* data structures. We will go through several of them here.

## Lists

Lists are one of the most basic data structures, and are often used as building blocks for more complex data structures. Lists in Python are *sequence* types: they have a specified order that is preserved when you, for example, use a `for` loop to access the list.

You can create lists using very simple notation:

```
In [1]: list1 = [0, 2, 4, 6, 8]
```

```
In [2]: print(list1)
```

```
[0, 2, 4, 6, 8]
```

And, of course, Python does not care what type of elements you put in the list:

```
In [3]: list1 = ["a", "b", "c"]  
print(list1)
```

```
['a', 'b', 'c']
```

```
In [4]: list1 = ["a", 1, 2]  
print(list1)
```

```
['a', 1, 2]
```

You can also instantiate an empty list:

```
In [5]: list1 = []  
print(list1)
```

```
[]
```

Or use some syntactic trickery to instantiate a list of a certain size, with default elements:

```
In [6]: list1 = 5 * [0]
list2 = 5 * ['a']
print(list1)
print(list2)

[0, 0, 0, 0, 0]
['a', 'a', 'a', 'a', 'a']
```

Although in many ways lists behave like arrays, lists can be changed. You can add elements to the end of the list:

```
In [7]: list1.append(2)
print(list1)

[0, 0, 0, 0, 0, 2]
```

Or add elements to the middle of the list:

```
In [8]: list1.insert(2, 5)
print(list1)

[0, 0, 5, 0, 0, 0, 2]
```

Remove an element from the list (in this case, the fourth element)

```
In [9]: list1.pop(3)
print(list1)

[0, 0, 5, 0, 0, 2]
```

Or even remove the first element from the list that has a particular value:

```
In [10]: list1.remove(5)
print(list1)

[0, 0, 0, 0, 2]
```

You can access elements in a list just like they are arrays, or iterate over them

```
In [11]: print(list1[3])

0
```

```
In [12]: for i in list1 :  
         print(i)
```

```
0  
0  
0  
0  
2
```

Note that when a variable is referring to a list in Python (like almost all other variables except basic types like `int` s), that variable contains a *reference* (think "pointer") to the list; it does not talk about the list itself. This can lead to some interesting effects:

```
In [13]: list2 = list1  
         print(list2)  
         list2.append(7)  
         print(list2)  
         print(list1) #this also changes!
```

```
[0, 0, 0, 0, 2]  
[0, 0, 0, 0, 2, 7]  
[0, 0, 0, 0, 2, 7]
```

What has happened is that `list2` and `list1` both refer to the same actual list in memory, so if the list changes, *both* variables refer to the changed list. If you want to make a copy instead, there are several ways to do it. Here are two:

```
In [14]: list3 = list1[:]  
         list4 = list1.copy()  
         print (list1)  
         print (list3)  
         print (list4)
```

```
list1.append(8)  
print (list1)  
print (list3)  
print (list4)  
  
[0, 0, 0, 0, 2, 7]  
[0, 0, 0, 0, 2, 7]  
[0, 0, 0, 0, 2, 7]  
[0, 0, 0, 0, 2, 7, 8]  
[0, 0, 0, 0, 2, 7]  
[0, 0, 0, 0, 2, 7]
```

That first line is a little interesting. It is actually a special case of *list slicing*: copying specified indices out of a list. The syntax of slicing is:

```
newlist = oldlist[l:h]
```

which *copies* the indices `[l:h]` of the old list (note that the interval on the right is open) to the new list.

```
In [15]: orig = [3, 1, 7, 3, 9, 2]
         slice1 = orig[2:5]
         slice2 = orig[:4]
         slice3 = orig[3:]
         print(slice1)
         print(slice2)
         print(slice3)
```

```
[7, 3, 9]
[3, 1, 7, 3]
[3, 9, 2]
```

Note that if you do not provide `l`, it defaults to 0, and if you do not provide `h`, it defaults to `len(list)`

You can also add an optional third argument that specified a stride, to, for example, copy every 2nd element of the list:

```
In [16]: slice4 = orig[0:len(orig):2]
         print(slice4)
```

```
[3, 7, 9]
```

You can even use a negative stride to walk over the list in reverse (note that `l` and `h` will change places in that case):

```
In [17]: slice5 = orig[::-1]
         print(slice5)
```

```
[2, 9, 3, 7, 1, 3]
```

Finally, note that lists can contain other lists:

```
In [18]: nested = [[0, 1], [2, 3], [4, 5, 6]]
         print(nested)
```

```
[[0, 1], [2, 3], [4, 5, 6]]
```

## Strings

Interestingly, lists are not the only sequence type we have encountered. Strings in Python are also sequence types:

```
In [19]: string1 = 'Hello'  
print(string1)
```

Hello

```
In [20]: print(len(string1))  
for s in string1 :  
    print (s)
```

5  
H  
e  
l  
l  
o

## Tuples

Tuples in Python are kind of like lists, except that unlike lists, you cannot change them once they are created: you cannot make them longer, remove elements, or even change the elements themselves:

```
In [21]: tuple1 = (1.5, 2.7)  
print(tuple1)
```

(1.5, 2.7)

```
In [22]: print(tuple1[0])
```

1.5

```
In [23]: print(tuple1[1])
```

2.7

```
In [24]: for i in tuple1 :  
    print (i)
```

1.5  
2.7

```
In [25]: tuple1.append('x')
```

```
-----  
-----  
AttributeError                                Traceback (most recent call 1  
ast)  
<ipython-input-25-6773d97c83ad> in <module>  
----> 1 tuple1.append('x')  
  
AttributeError: 'tuple' object has no attribute 'append'
```

```
In [26]: tuple1[0] = 3
```

```
-----  
-----  
TypeError                                    Traceback (most recent call 1  
ast)  
<ipython-input-26-5e0f22de5ab3> in <module>  
----> 1 tuple1[0] = 3  
  
TypeError: 'tuple' object does not support item assignment
```

One thing to note, though, is that if an element of a tuple is a *reference to some other thing*, you can still change that other thing -- you just can't change the tuple itself. So, for example, if a tuple has a list as one of its elements, the list can be changed, you just can't make the tuple refer to a different list.

```
In [27]: tuple2 = (2.3, [])
```

```
In [28]: print(tuple2[1])
```

```
[]
```

```
In [29]: tuple2[1].append(2)
```

```
In [30]: print(tuple2[1])
```

```
[2]
```

```
In [31]: print(tuple2)
```

```
(2.3, [2])
```

```
In [32]: tuple1
```

```
Out[32]: (1.5, 2.7)
```

One useful way of extracting things out a tuple is *unpacking* them, using the following notation. (Note that this is what is happening under the hood if you write a function that returns multiple values: those values are packaged up into a tuple, that is then unpacked)

```
In [33]: i, j = tuple1
```

```
In [34]: print(i)
```

```
1.5
```

```
In [35]: print(j)
```

```
2.7
```

## Sets

Sets are data structures with the following properties:

1. They are *unordered*: the order that you retrieve elements from a set (if you are printing them out or iterating over them) is not guaranteed.
2. They are *unique*: any element can only exist in the set once.

```
In [36]: set1 = {'a', 'b', 'c'}  
print(set1)
```

```
{'c', 'b', 'a'}
```

```
In [37]: set2 = {'a', 'b', 'c', 'a'}  
print(set2)
```

```
{'c', 'b', 'a'}
```

```
In [38]: for s in set1 :  
print(s)
```

```
c  
b  
a
```

```
In [39]: set2.add('d')  
print(set2)
```

```
{'c', 'b', 'd', 'a'}
```

```
In [40]: set2.remove('a')  
print(set2)
```

```
{'c', 'b', 'd'}
```

```
In [41]: set3 = set()
print(set3)
```

```
set()
```

```
In [42]: set3.add('a')
print(set3)
```

```
{'a'}
```

```
In [43]: set3 = set()
set3.add('a')
set3.add('a')
print(set3)
```

```
{'a'}
```

## Dictionaries

Dictionaries are like sets, except instead of just holding individual items, they hold *pairs* of items: a *key* and a *value*. Each key is associated with a value, and a dictionary guarantees that any key appears in the dictionary at most once:

```
In [44]: dict1 = {'a' : 0, 'b' : 1, 'c' : 3}
print(dict1)
```

```
{'a': 0, 'b': 1, 'c': 3}
```

```
In [45]: print(dict1['a'])
```

```
0
```

```
In [46]: print(dict1['b'])
```

```
1
```

```
In [47]: print(dict1['c'])
```

```
3
```

```
In [48]: print(dict1['d'])
```

```
-----
-----
KeyError                                Traceback (most recent call 1
ast)
<ipython-input-48-4c418ccf3f33> in <module>
----> 1 print(dict1['d'])

KeyError: 'd'
```



```
In [49]: dict1['d'] = 4  
print(dict1['d'])
```

4

```
In [50]: dict1['a'] = 3  
print(dict1['a'])
```

3

```
In [51]: for k in dict1 :  
         print (k)  
         print (dict1[k])
```

a  
3  
b  
1  
c  
3  
d  
4

```
In [52]: for k, v in dict1.items() :  
         print("Key {} has value {}".format(k, v))
```

Key a has value 3  
Key b has value 1  
Key c has value 3  
Key d has value 4

```
In [53]: len(dict1)
```

Out[53]: 4

```
In [ ]:
```