

**ECE 20875**

# Python for Data Science

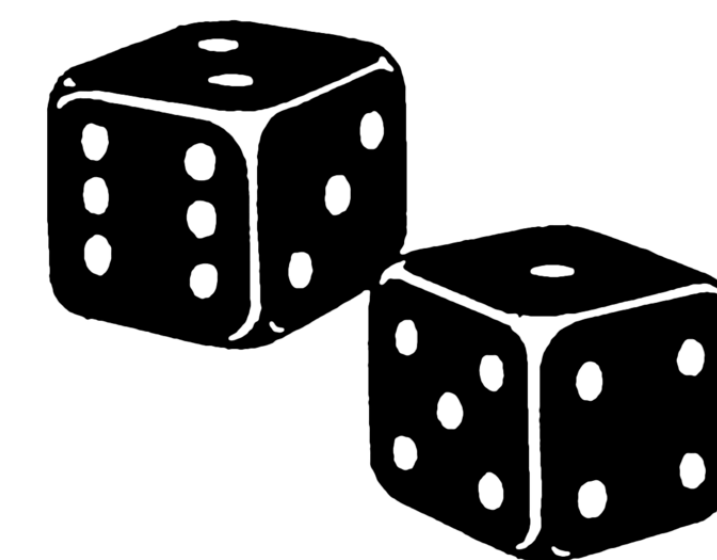
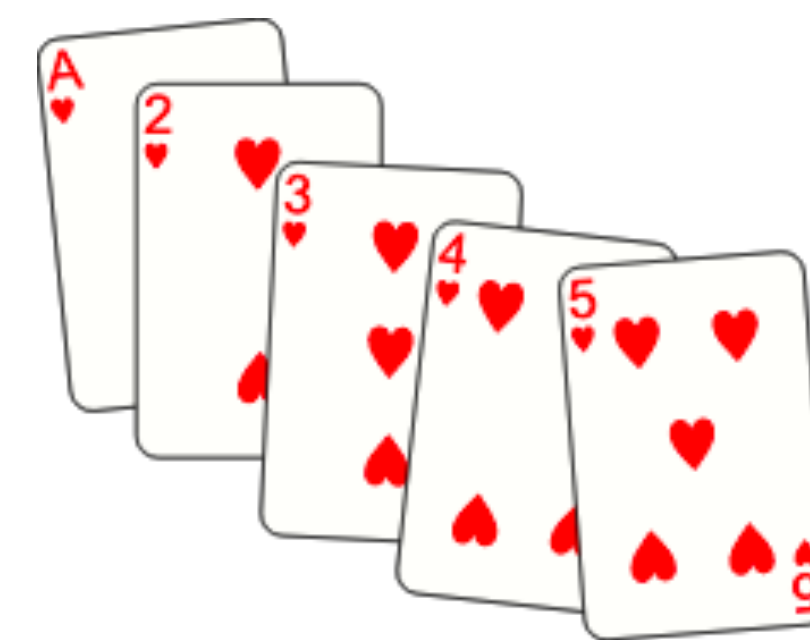
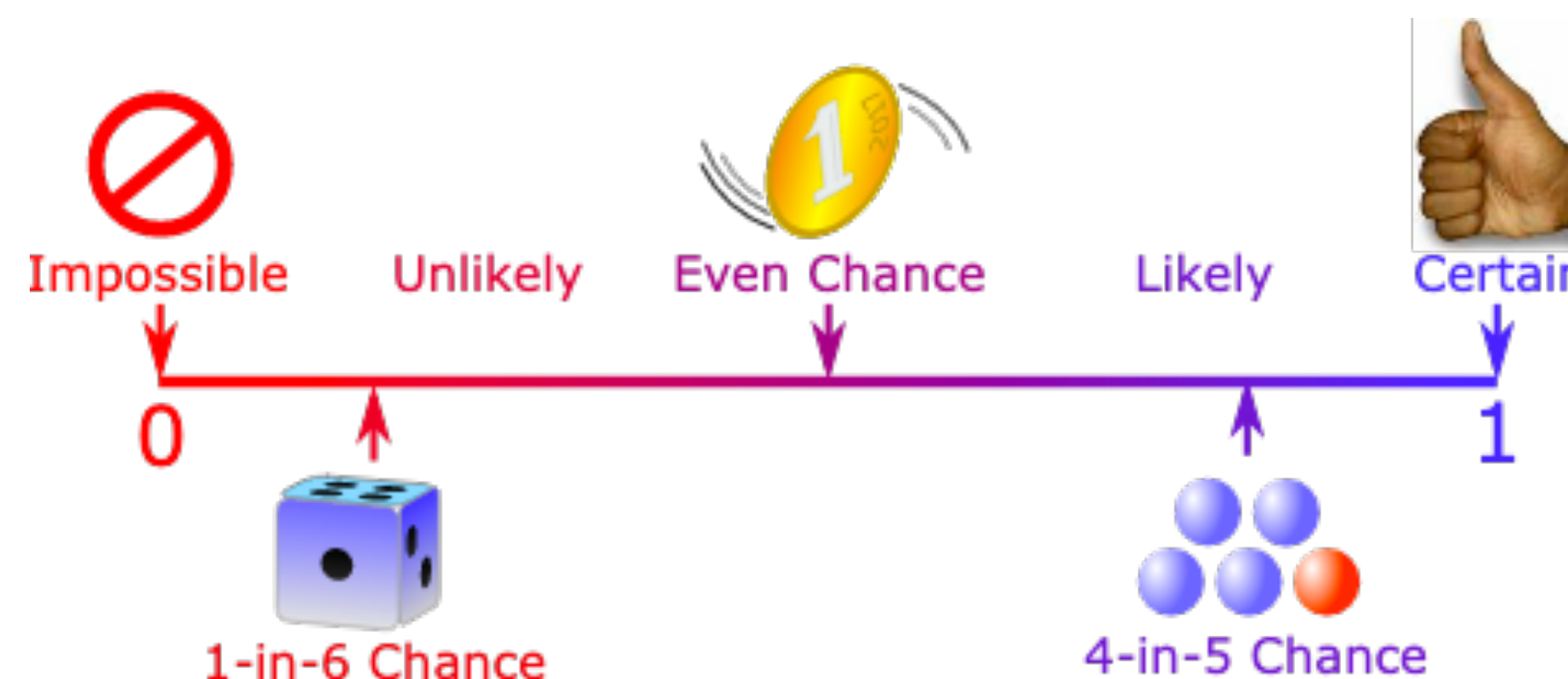
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**(Adapted from material developed by Profs. Milind Kulkarni,  
Stanley Chan, Chris Brinton, David Inouye, Qiang Qiu)**

**Probability and  
Random Variables**

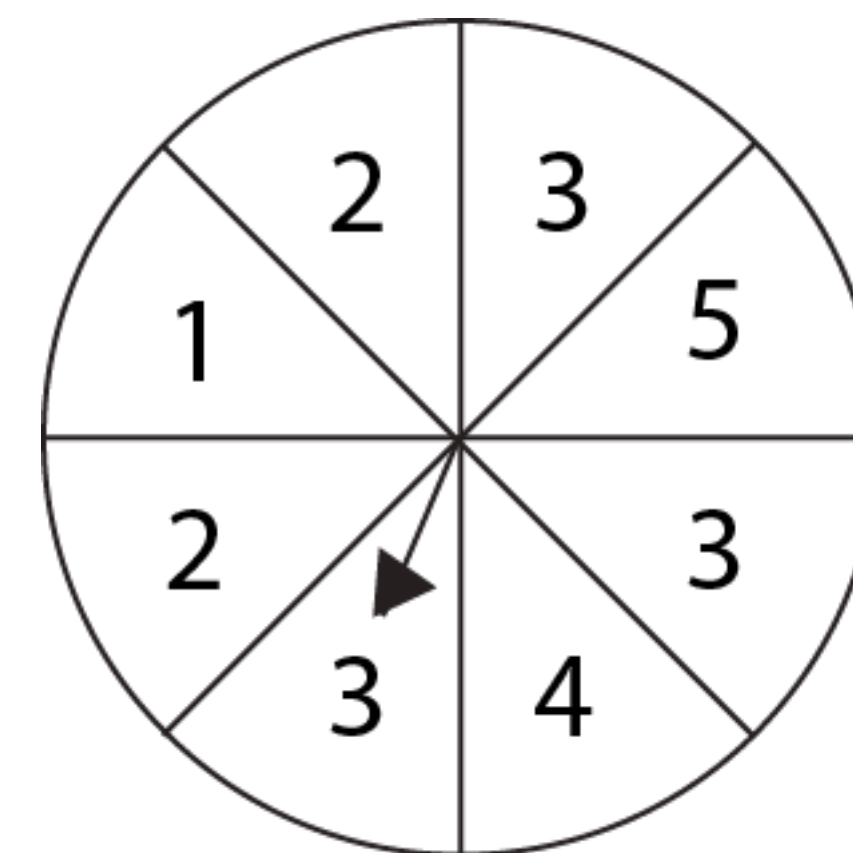
# what is a probability?

- Measure of likelihood that an event occurs
- A number between 0 and 1
- The higher the number, the more likely the event occurs
- A probability of 0 means the event never occurs, and a probability of 1 means the event always occurs
- Example: What is the probability of the event “heads” when flipping a coin?  
 $P(H) =$



# elements of a probability model

- Conduct an **experiment**, which results in an **outcome**
- Each outcome has a probability between 0 and 1
- Set of all possible outcomes is the **sample space**  $\Omega$
- Sum of probability of all outcomes is 1
- An **event** is a set of possible outcomes
  - Probability of event is the sum of the probabilities of individual outcomes

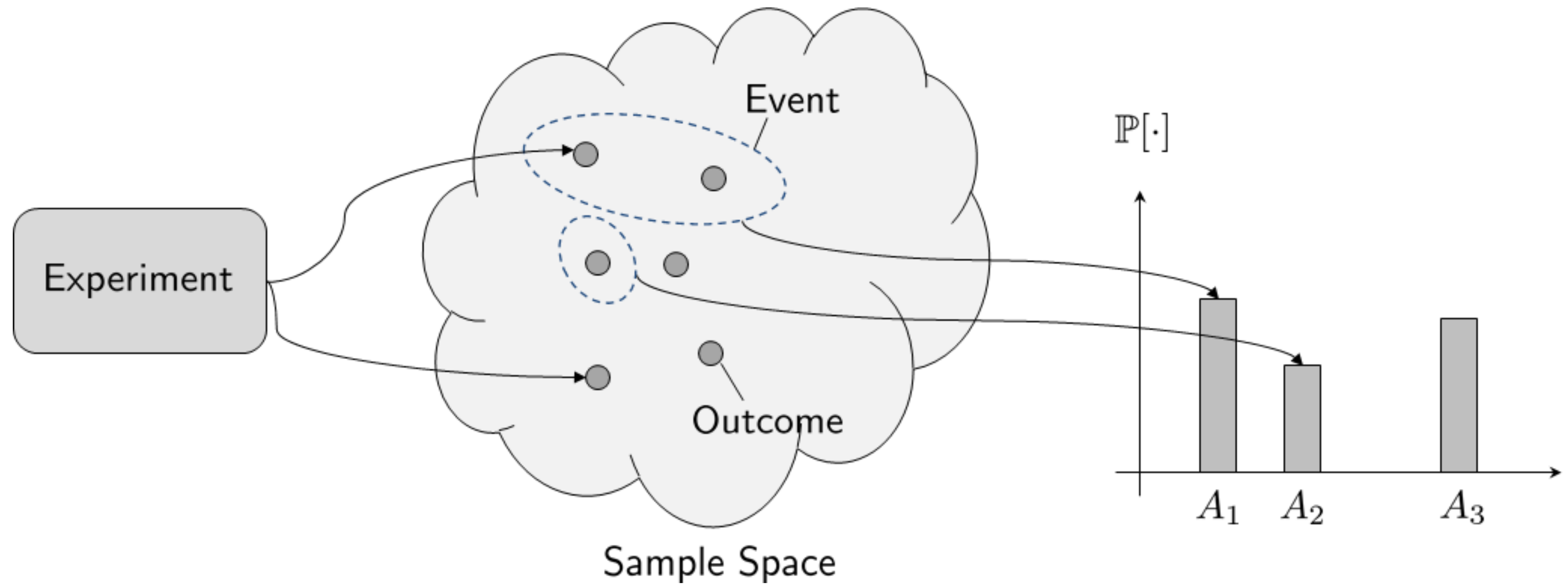


$$\Omega = \{1, \dots, 5\}$$

$$P(3) = 3/8$$

$$P(\{1, 3, 5\}) = 5/8$$

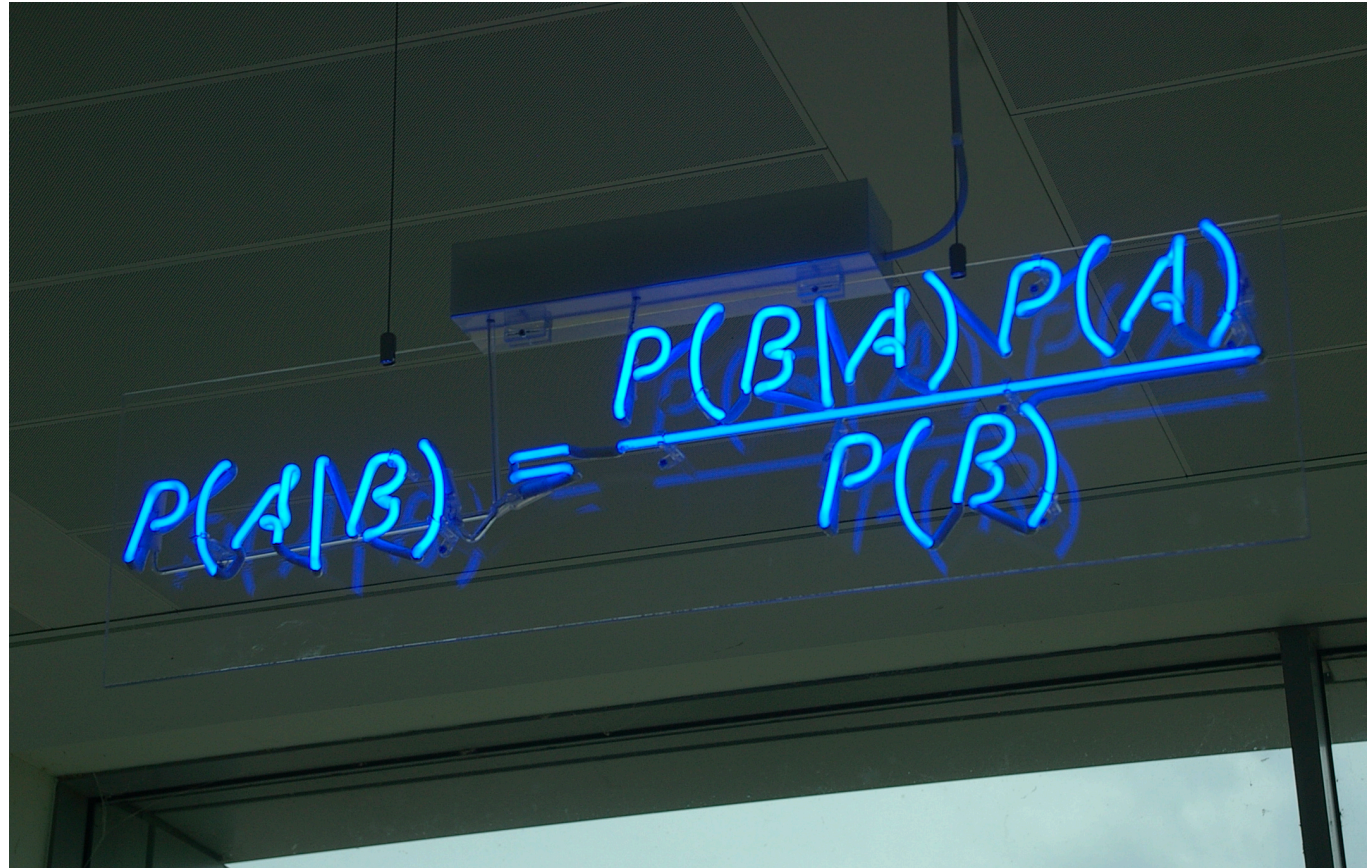
# visualization





# what does probability mean?

- Lots of different interpretations
  - All outcomes  $x$  are equally probable (e.g., roll a die, each number has the same chance). Probability of an event is number of outcomes in event divided by total number of outcomes.
  - **Frequentist:** Repeat an experiment over and over again, probability of an event is fraction of the time the event happens during the experiment.
  - **Bayesian:** Probability is a reflection of your belief about the likelihood of something happening (e.g., based on prior knowledge).



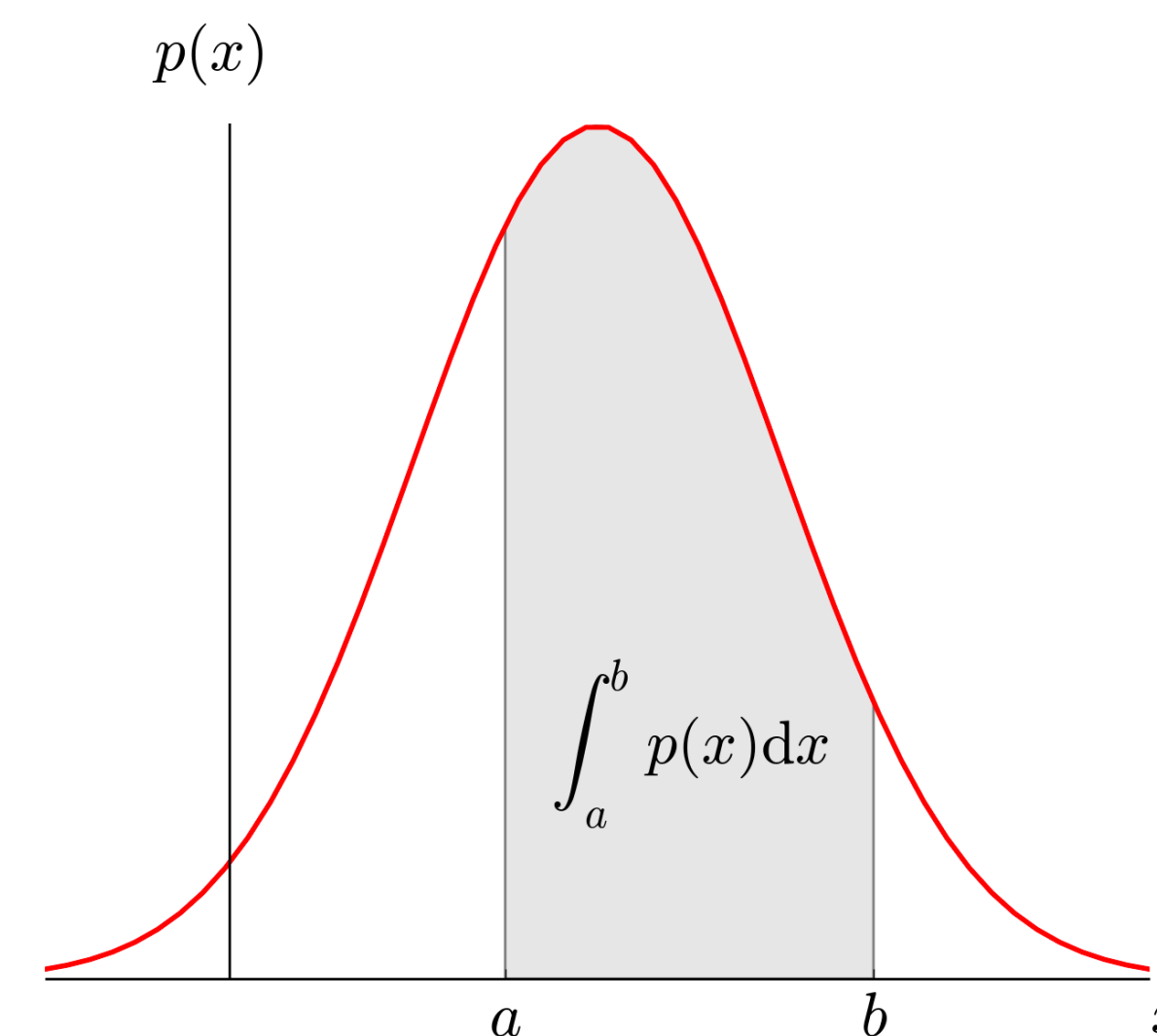
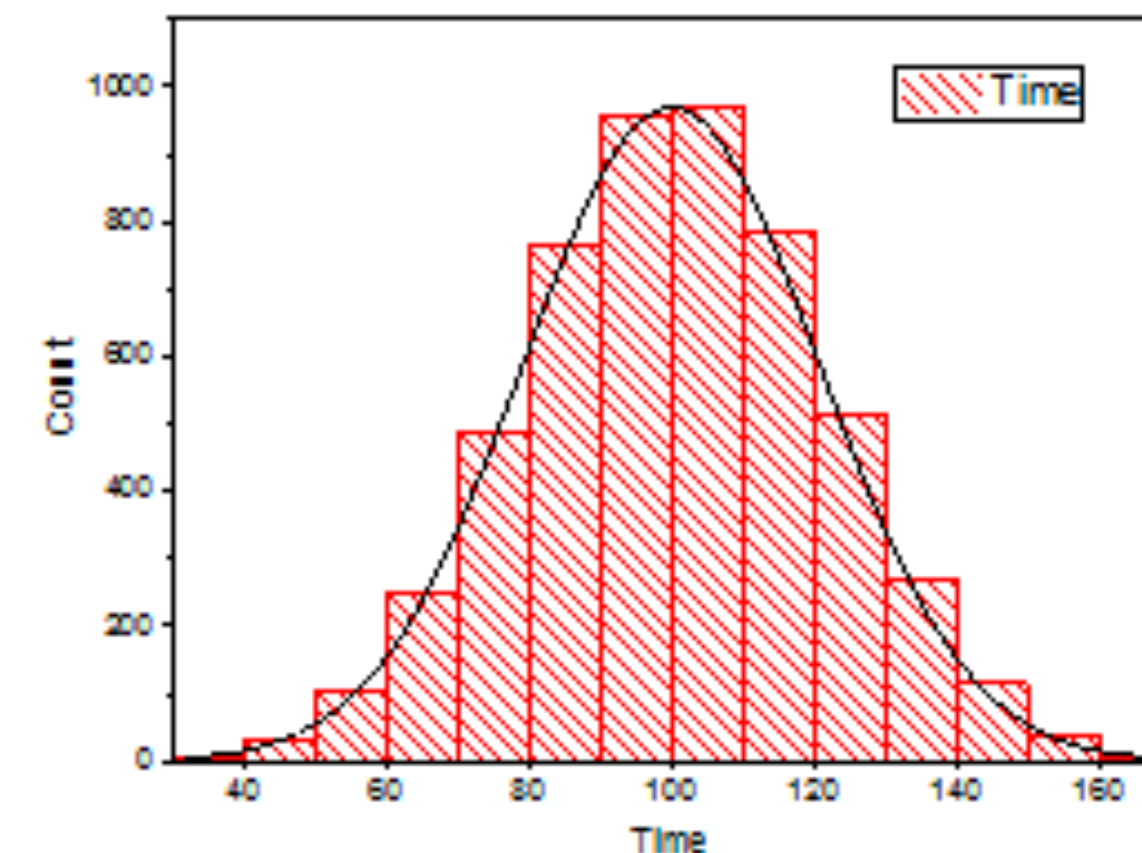
A photograph of a chalkboard with the Bayesian formula  $P(A|B) = \frac{P(B|A)P(A)}{P(B)}$  written in blue chalk. The chalkboard is dark, and the chalk is bright blue. The formula is written in a clear, legible hand.

# random variables

- A **random variable**  $X$  is a function that assigns an outcome to a number
  - A way of letting us treat outcomes, which may not be numbers, in a mathematical way
  - E.g., in flipping a coin,  $X$  could map Heads to 0 and Tails to 1
- A random variable has a probability distribution which tells us the probability of its values
  - E.g., in flipping a coin,  $P[X = 0] = 0.5$ ,  $P[X = 1] = 0.5$
- Informal intuition: The random variable is the horizontal value on the histogram, with the height being the probability
- Random variables can be **continuous** or **discrete**

# probability density function

- One loose definition: A histogram when ...
  - (i) the number of samples goes to infinity
  - (ii) the bin width approaches zero
- When this happens, the estimate  $\hat{p}_k$  approaches  $p_k$  of the population
- More formal definition:  $f_X(x)$  is the **probability density function** (PDF) for  $X$  if
$$P[a \leq X \leq b] = \int_a^b f_X(x) dx$$
- $X$  is a continuous random variable

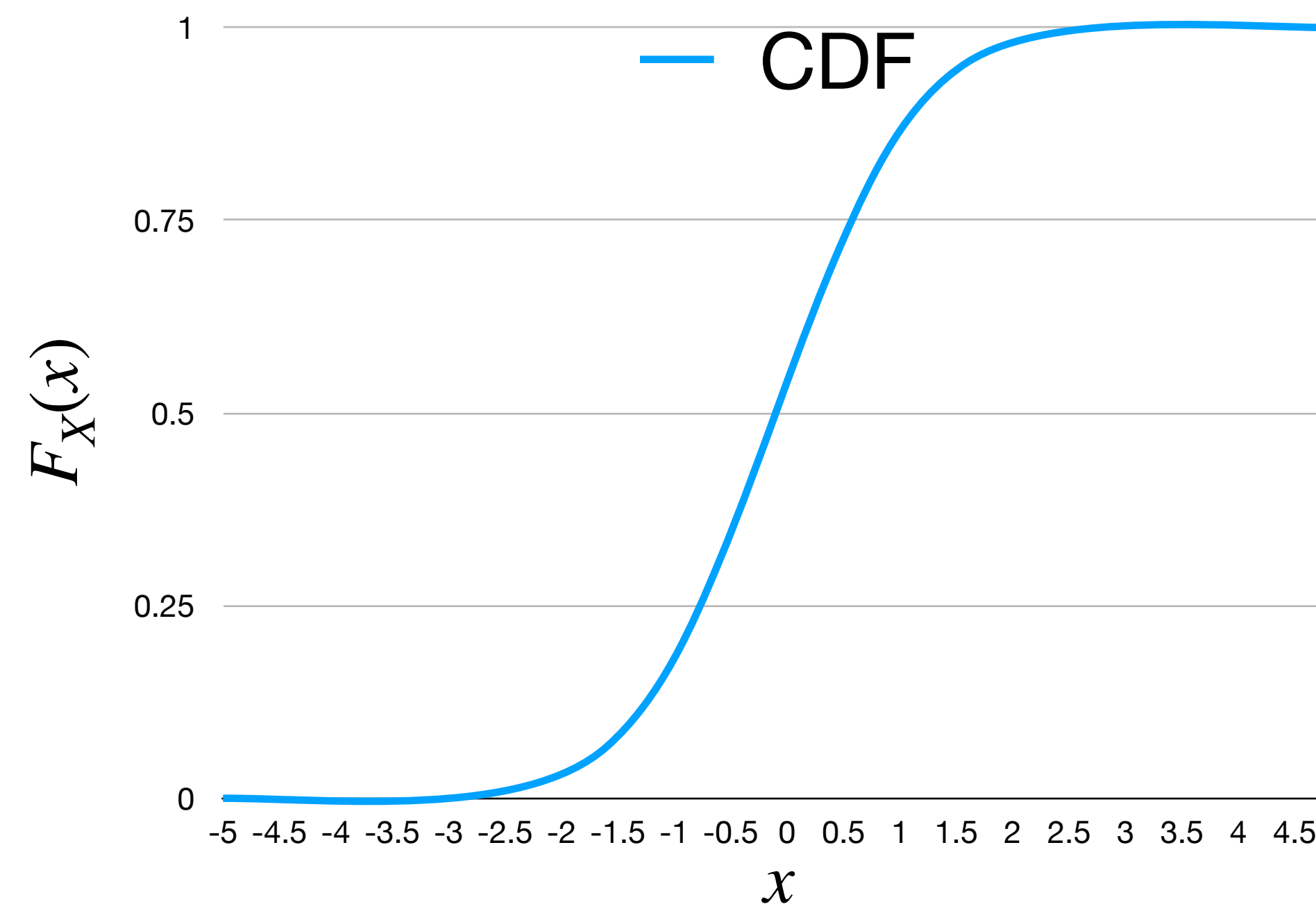
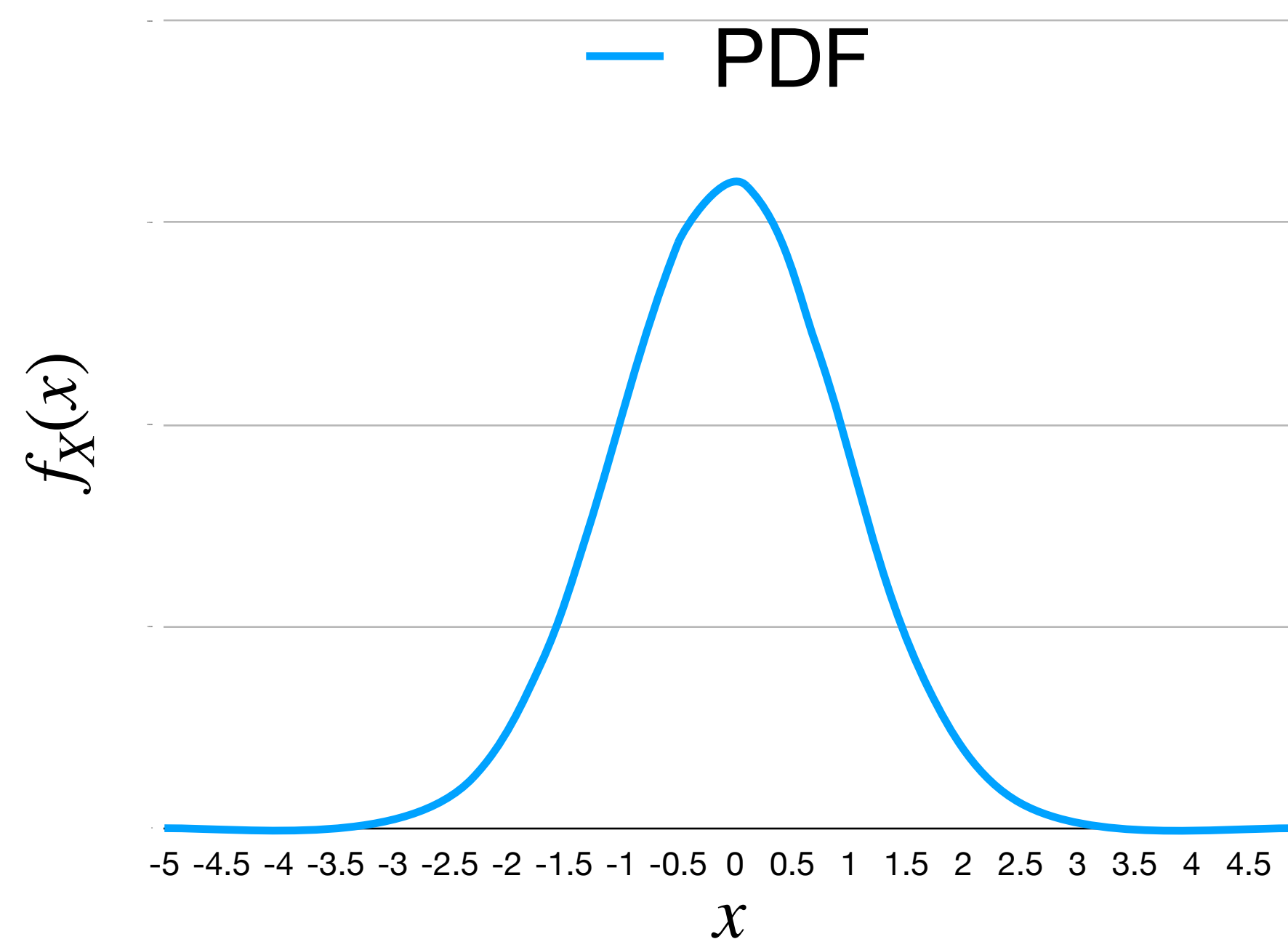




# cumulative distribution function

- The **cumulative distribution function** (CDF) of a random variable  $X$  is

$$F_X(x) = P[X \leq x]$$





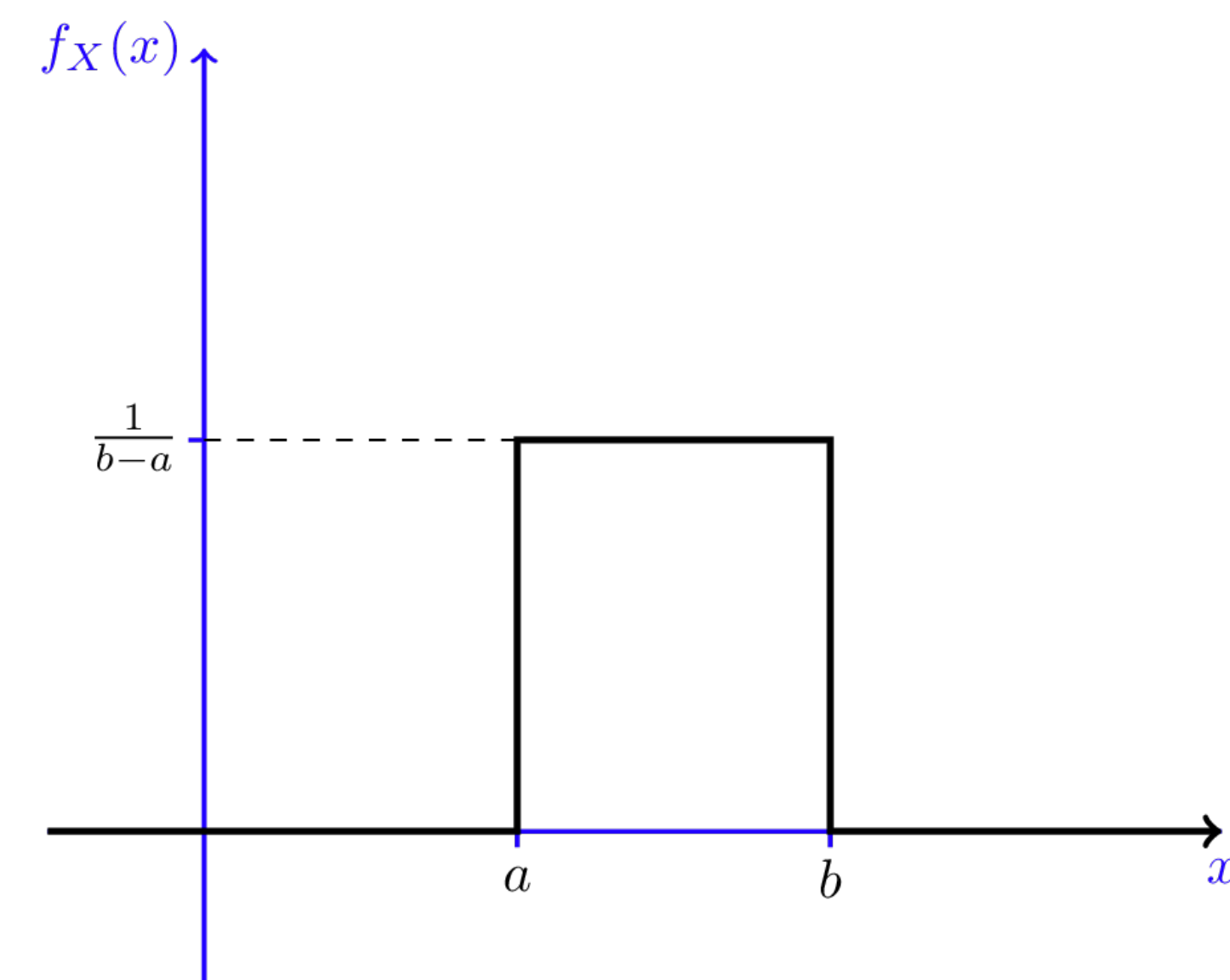
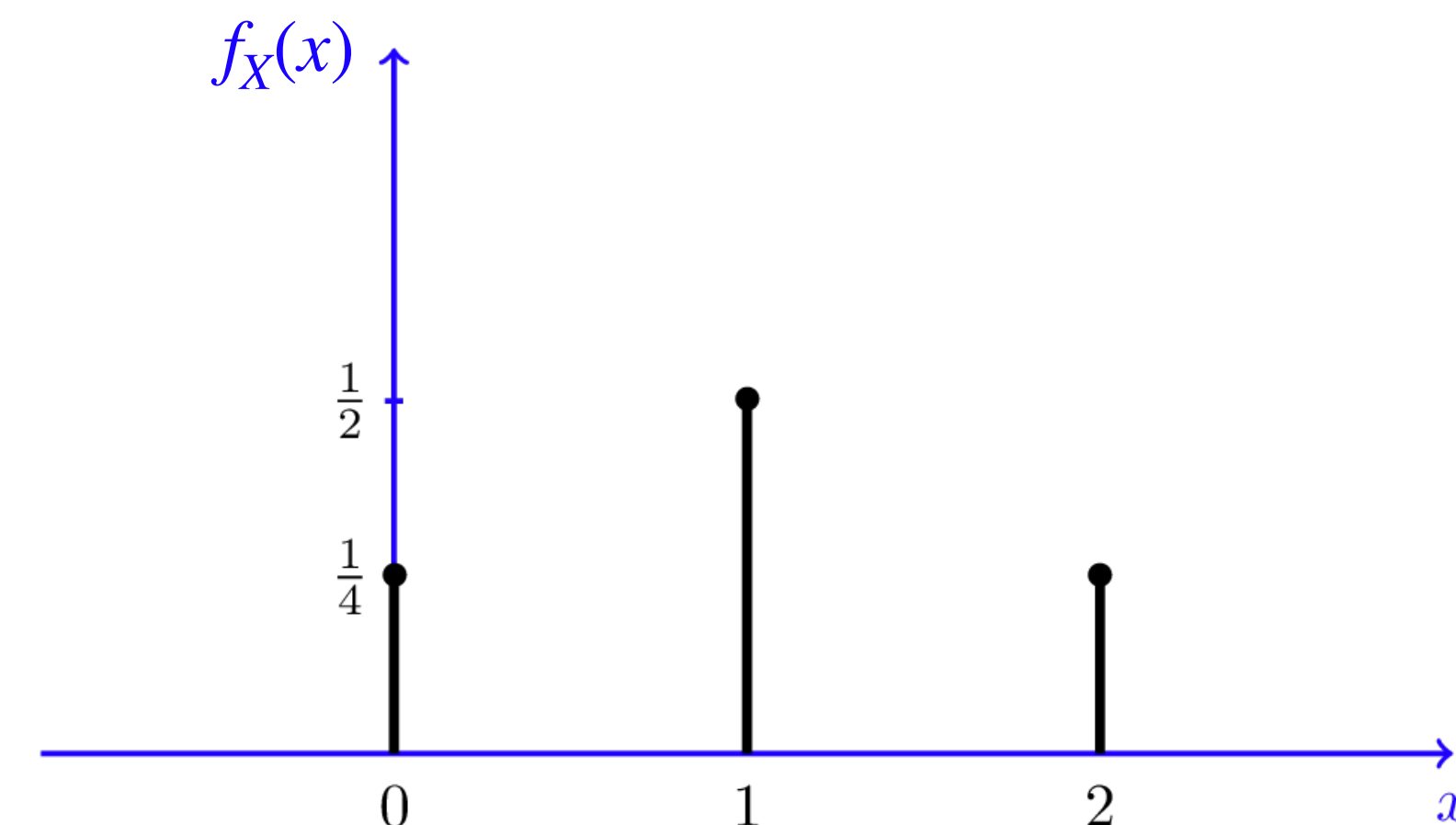
# probability mass/density function

- If  $X$  is a discrete random variable, it has a **probability mass function (PMF)**. The PMF is defined directly from the probabilities of events (essentially a histogram with bars interpreted as frequencies):

$$f_X(x) = P[X = x]$$

- If  $X$  is a continuous random variable, it has a PDF, which is a little trickier to define since the probability of any single number is actually 0. As a result, we can also define the PDF in terms of the CDF:

$$f_X(x) = \frac{dF_X(x)}{dx}$$



# CDF from PDF/data

- The **continuous CDF**  $F_X(x)$  in terms of the PDF  $f_X(x)$ :

$$F_X(x) = P[X \leq x] = P[-\infty \leq X \leq x] = \int_{-\infty}^x f_X(t) dt$$

- The **discrete CDF**  $F_X(x)$  in terms of the PMF  $f_X(x) = P[X = x]$ :

$$F_X(x) = P[X \leq x] = P[-\infty \leq X \leq x] = \sum_{x_i \leq x} f_X(x_i) = \sum_{x_i \leq x} P[X = x_i]$$

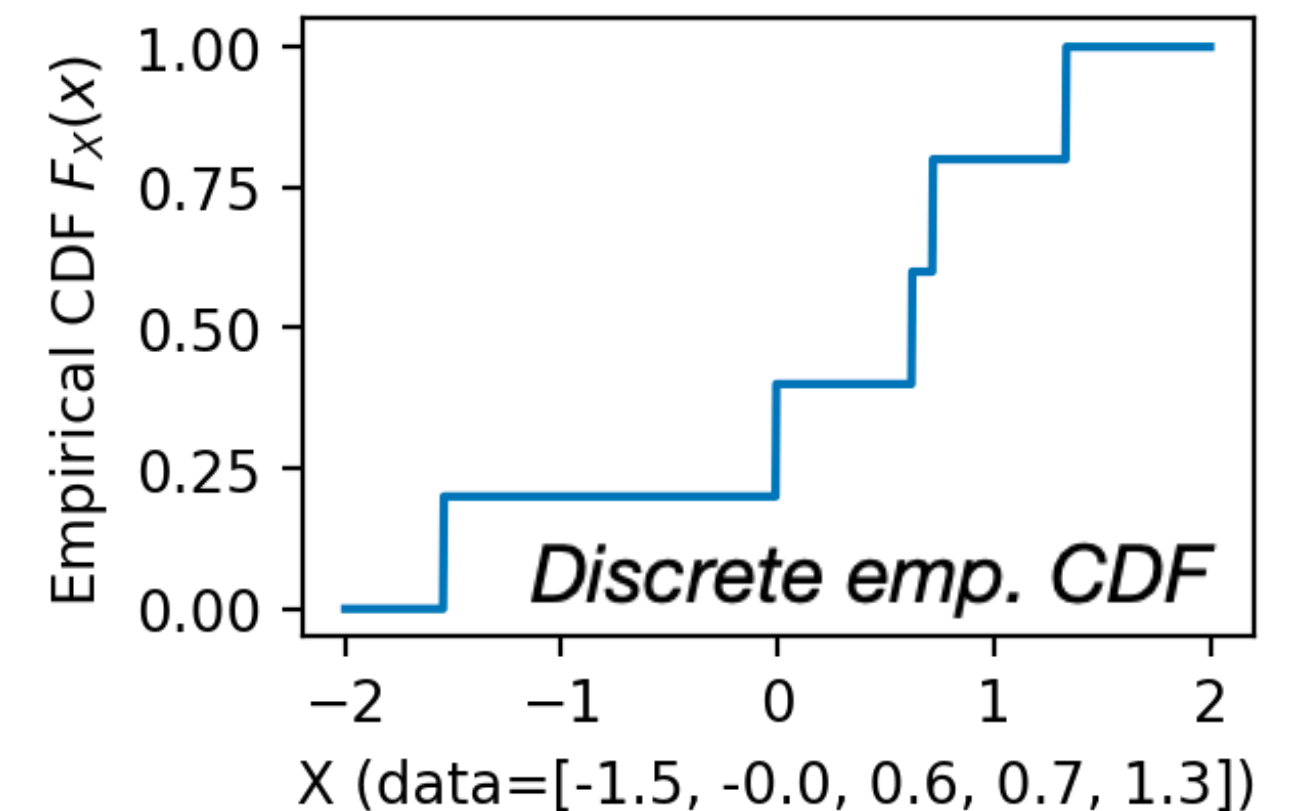
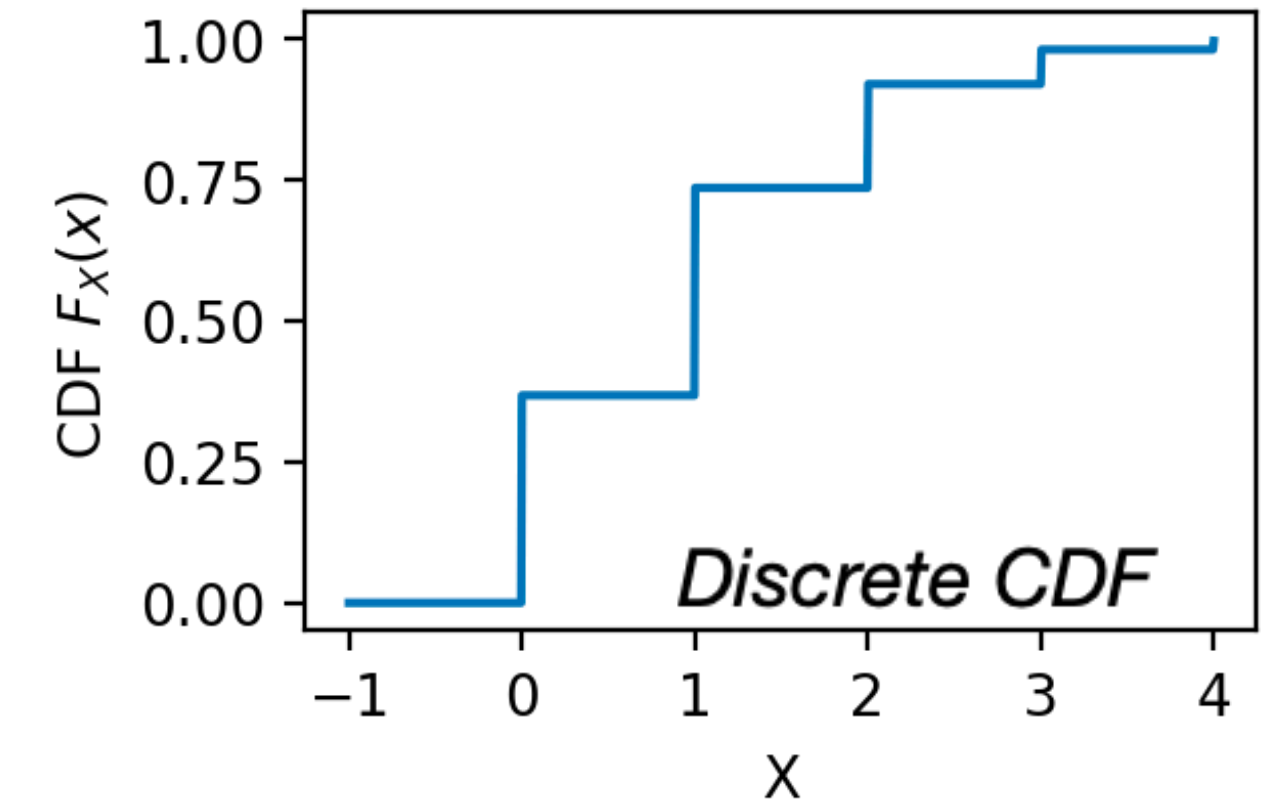
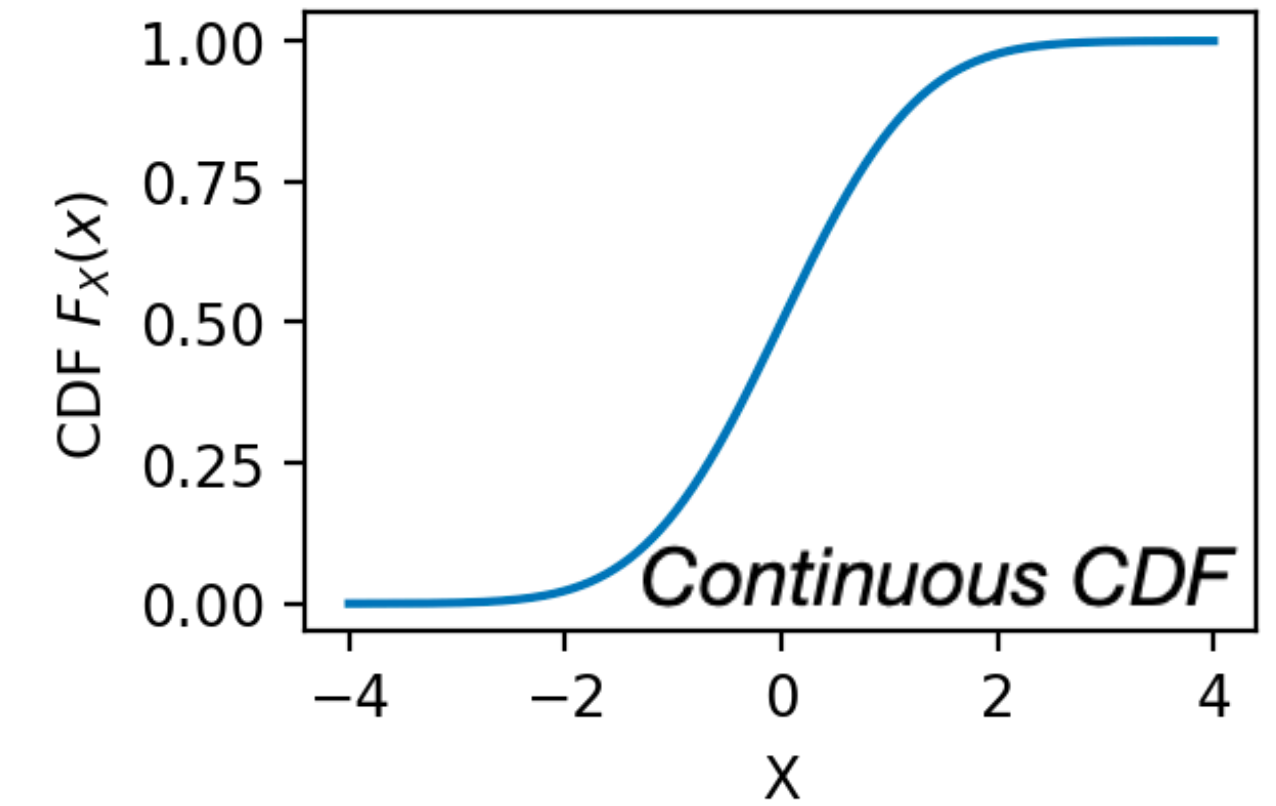
where  $x_i$  are possible discrete values (e.g., 0, 1, 2, ...)

- For a dataset of  $n$  points, we can define a **discrete empirical CDF**:

$$F_X(x) = P[X \leq x] = P[-\infty \leq X \leq x] = \sum_{x_i \leq x} f_X(x_i) = \sum_{x_i \leq x} \frac{1}{n}$$

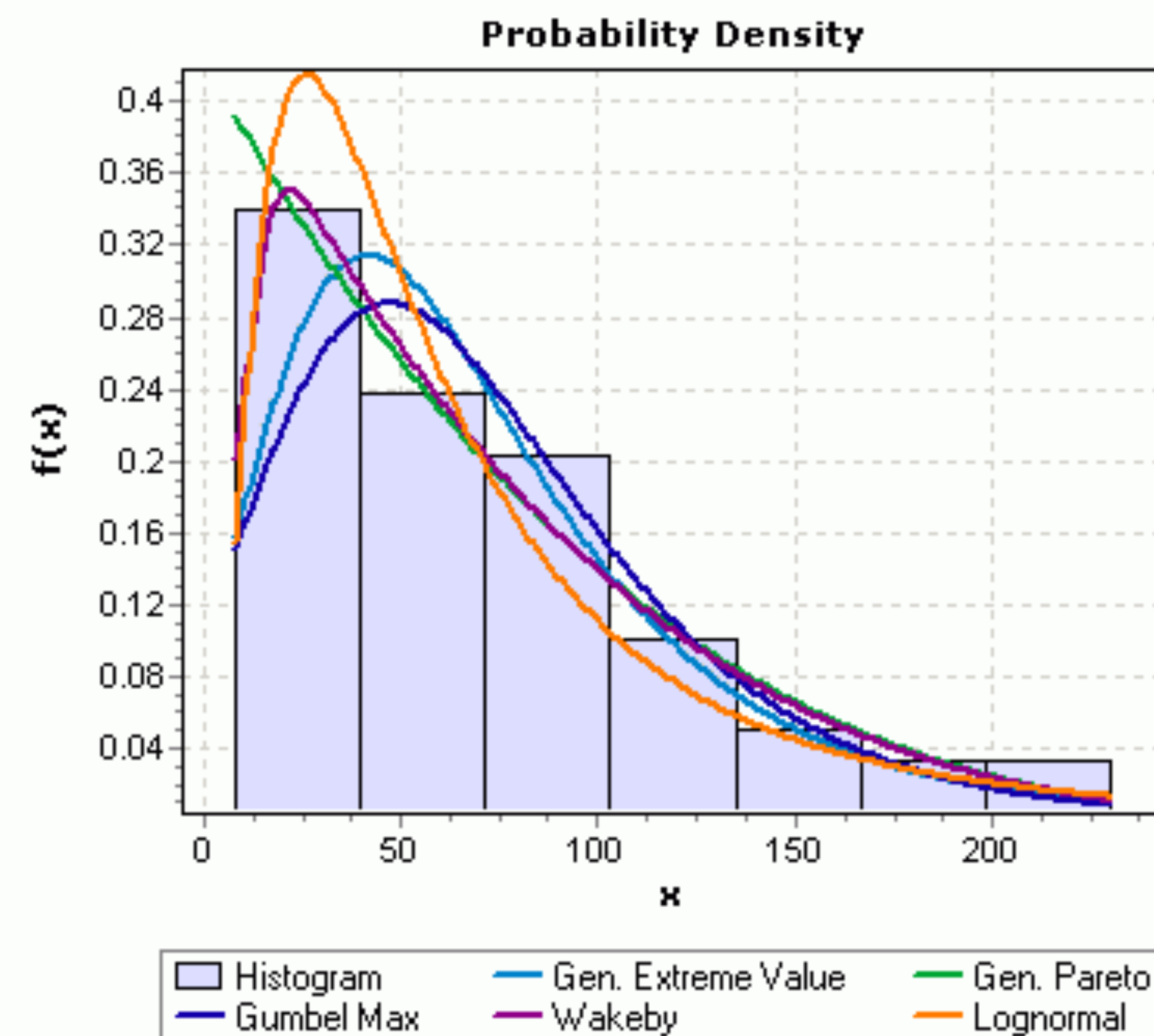
where  $x_i$  are the samples (e.g., height in feet 5.8, 6.1, 5.1, ...)

- Note that each of these functions are defined for all values of  $x$ , even though the random variables may be continuous or discrete!



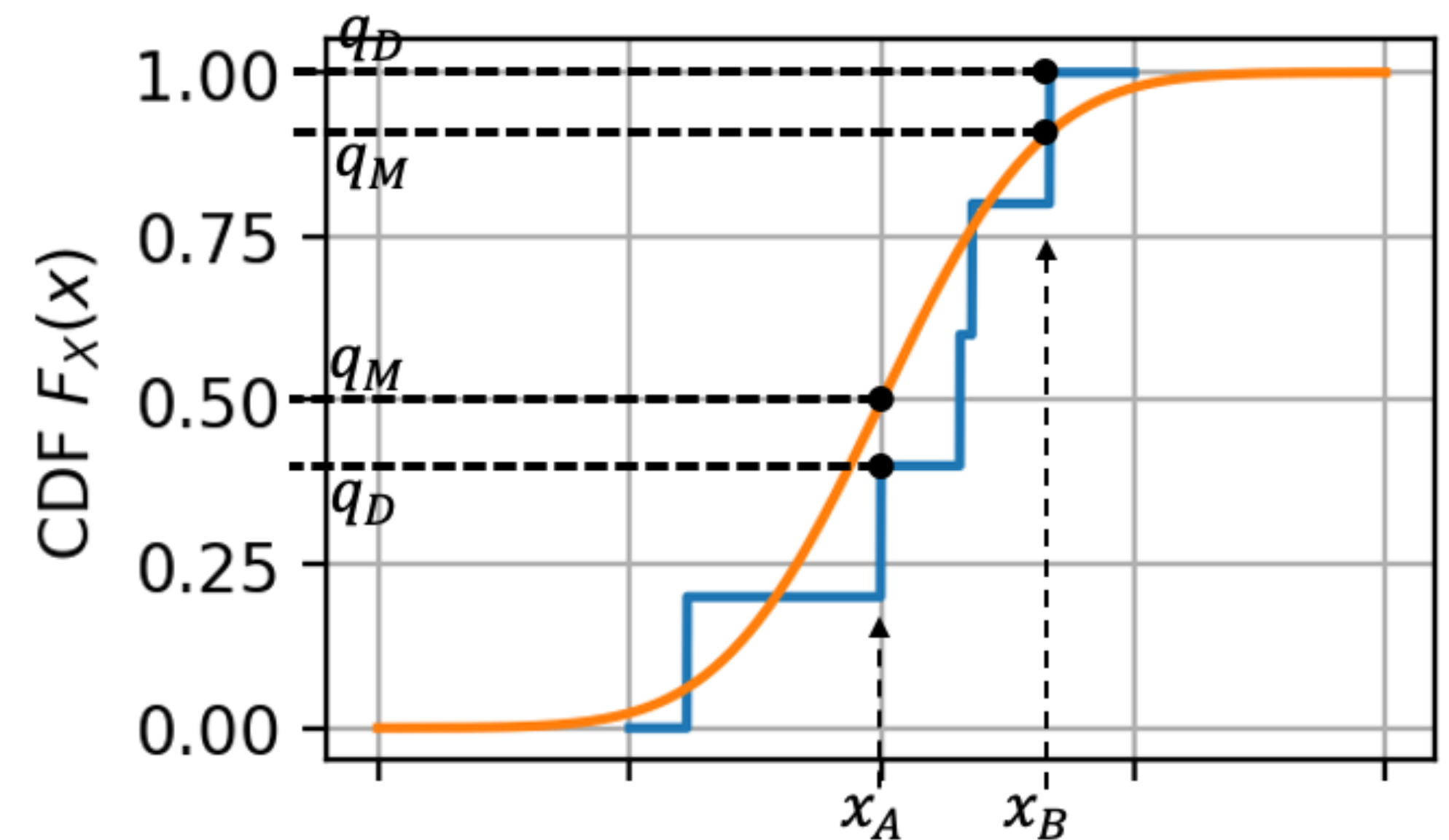
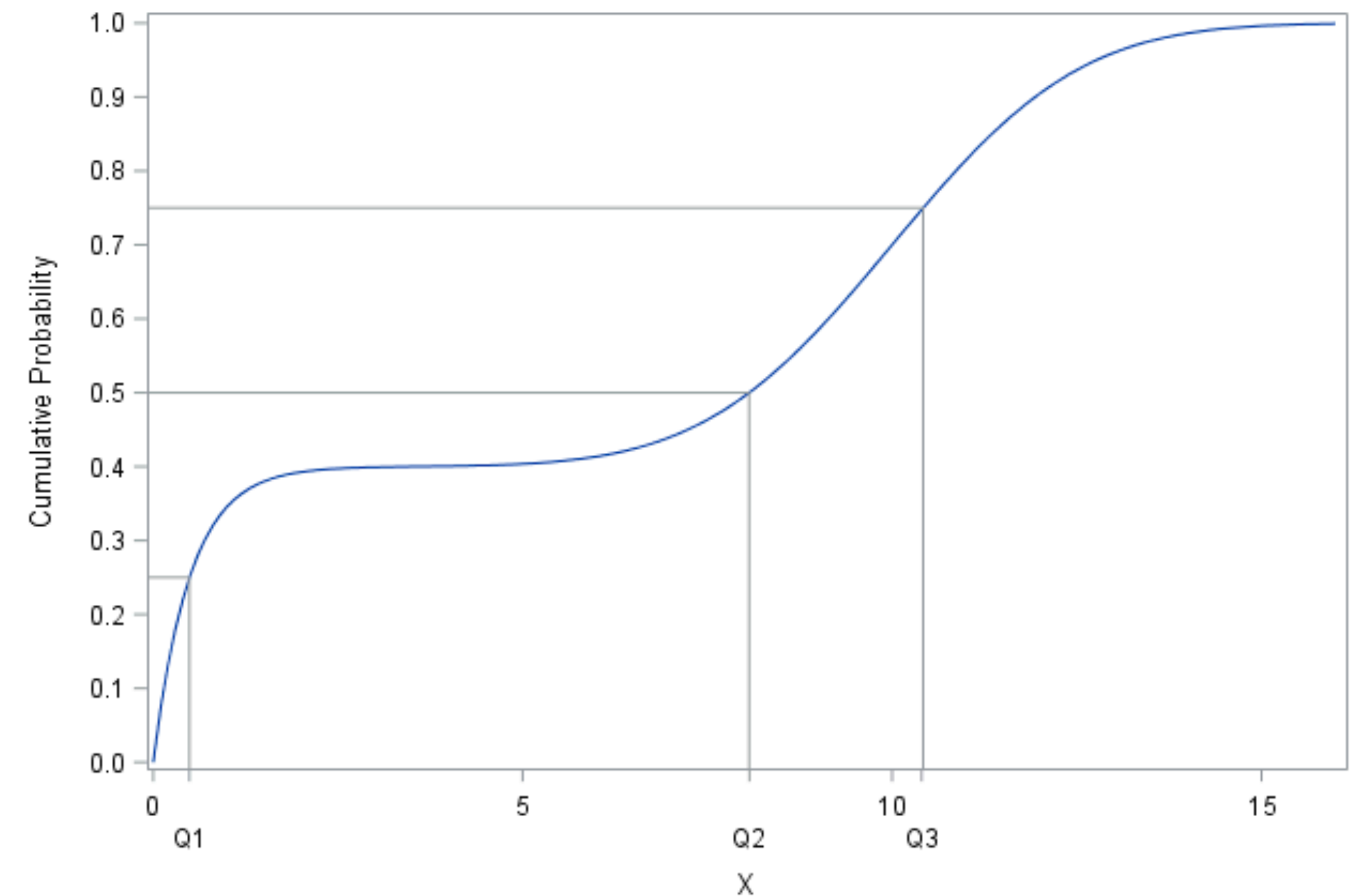
# picking a distribution

- Common problem in data science
- You have (empirical) data, and you need to choose how to (analytically) model it
- What distribution is your data coming from?
- What distribution is most likely to predict future samples?
- Important choice because distribution often determines how your model works



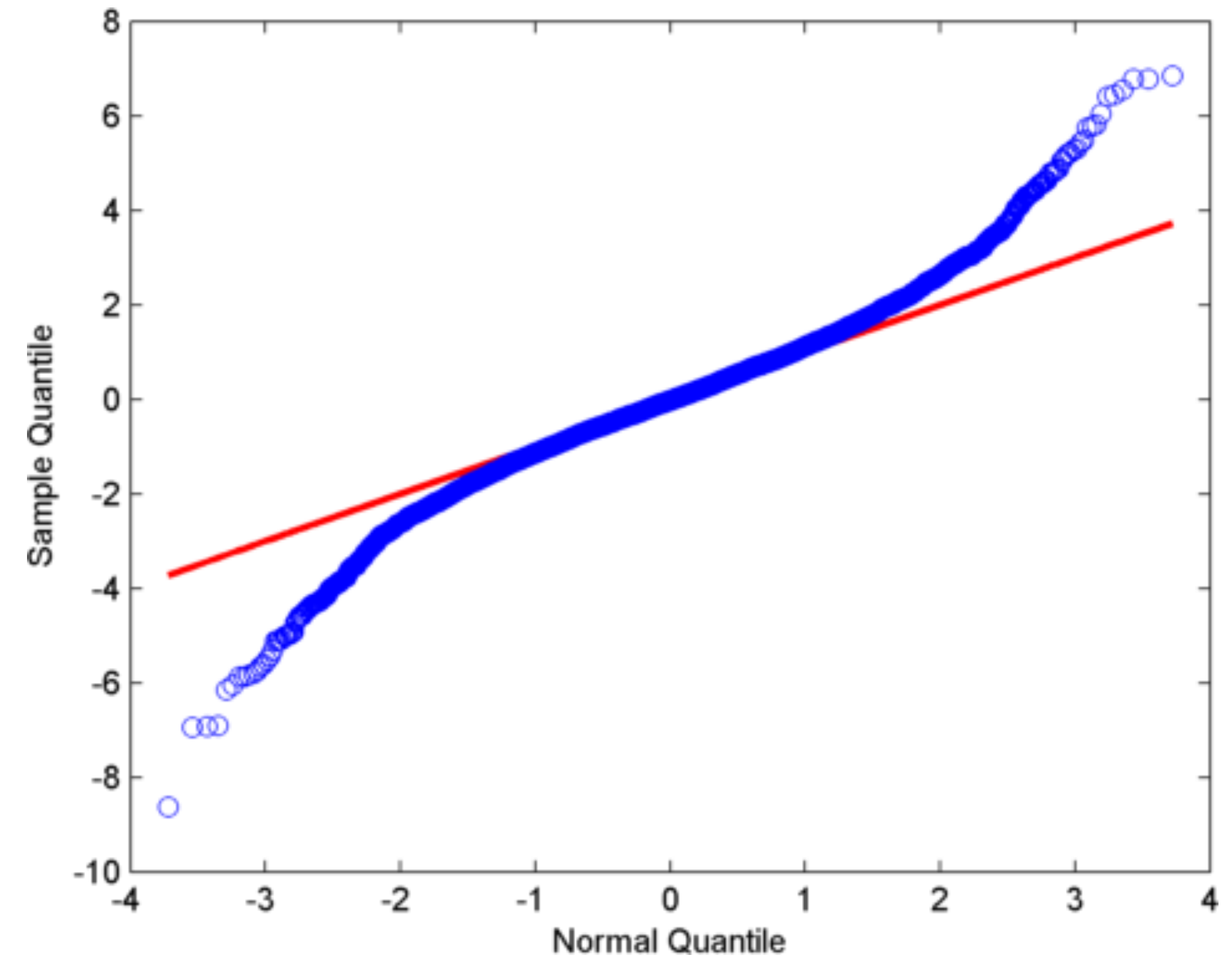
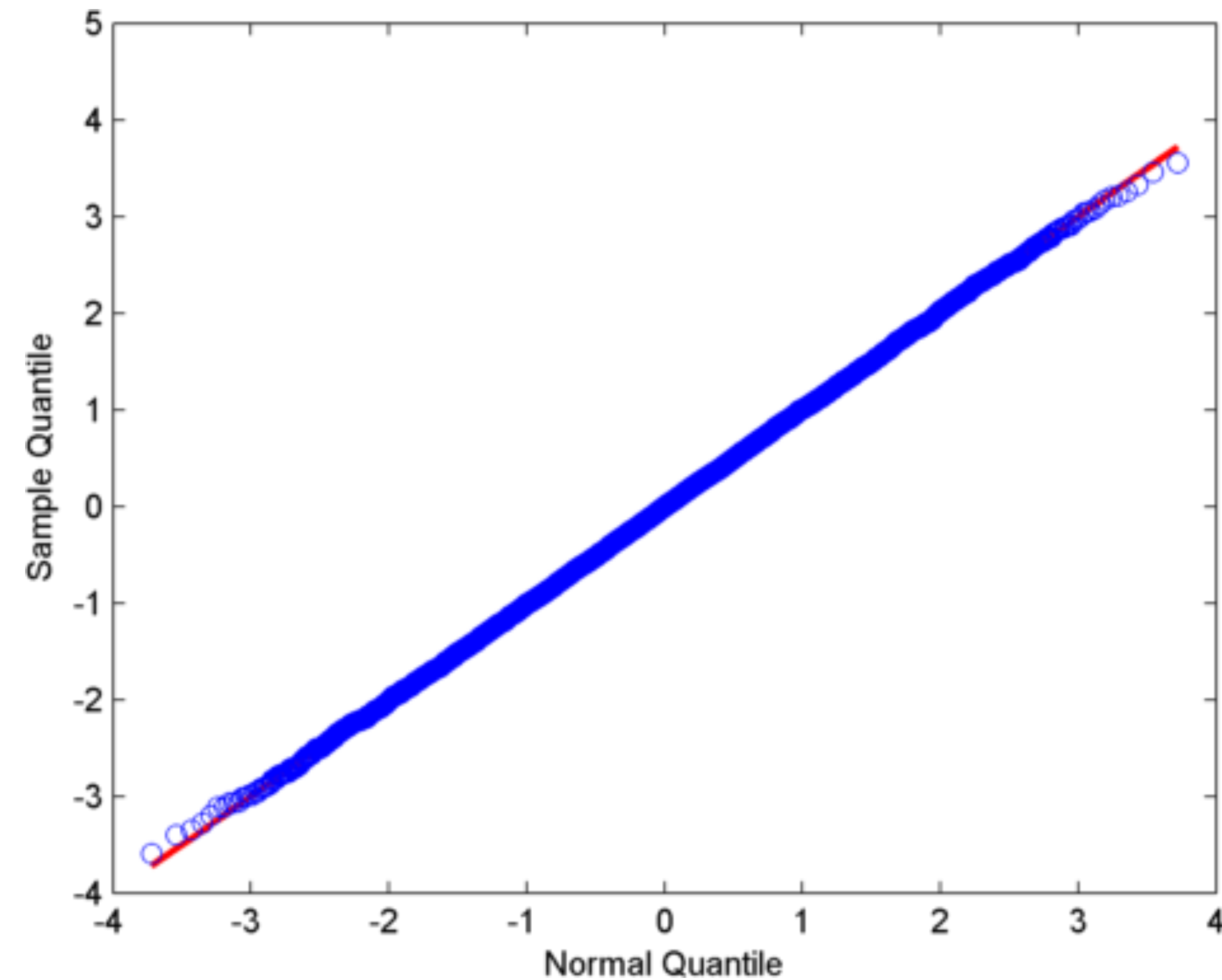
# qq plots

- Basic idea: Compare the *empirical* CDF of your data to the CDF of a proposed model
- Use **quantiles** to do this (“inverse” of CDF function)
  - Quantile  $q$  is the value of  $x$  such that  $P[X \leq x] = q$
  - Sometimes expressed in terms of **percentiles**, e.g., scoring in the 95th percentile on a test
- For each datapoint in your sample, find:
  - The quantile with respect to the dataset,  $q_D$
  - The quantile with respect to the model,  $q_M$
- Add each point  $(q_M, q_D)$  to a scatter plot
  - If the distributions are similar, the quartiles will appear to form the line  $y = x$





# qq plots



- See `scipy.stats.probplot`
- Axis values here are in terms of standard deviations from the mean

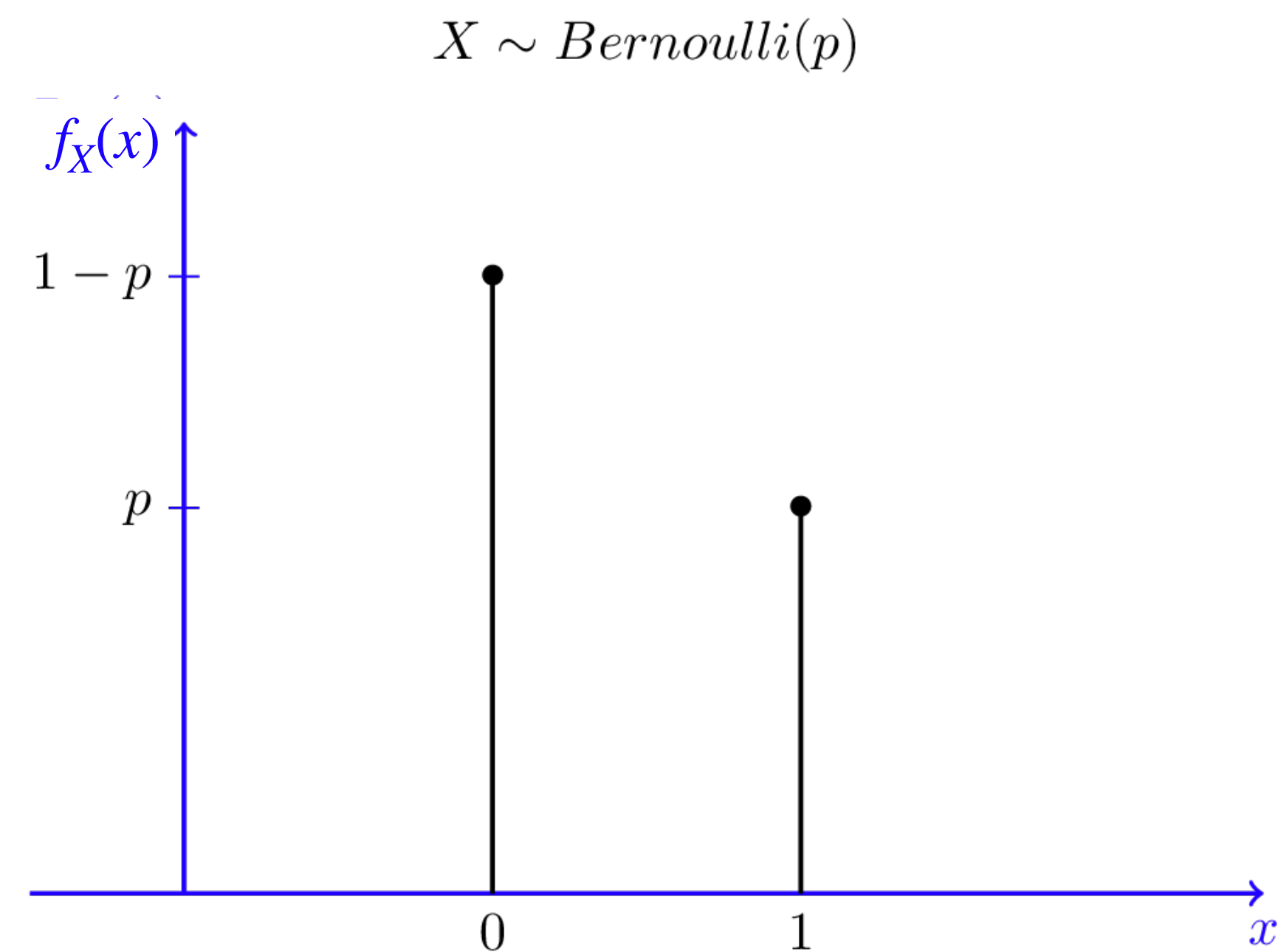
# bernoulli distribution

- Two states:  $X = 0$  or  $X = 1$ 
  - Think flipping a coin, or a single “bit” of information
  - But it doesn’t have to be a fair coin!

- PMF:

$$P[X = x] = \begin{cases} 1 - p & x = 0 \\ p & x = 1 \end{cases}$$

- Here,  $p \in [0,1]$  is the probability of “success” (i.e.,  $X = 1$ )



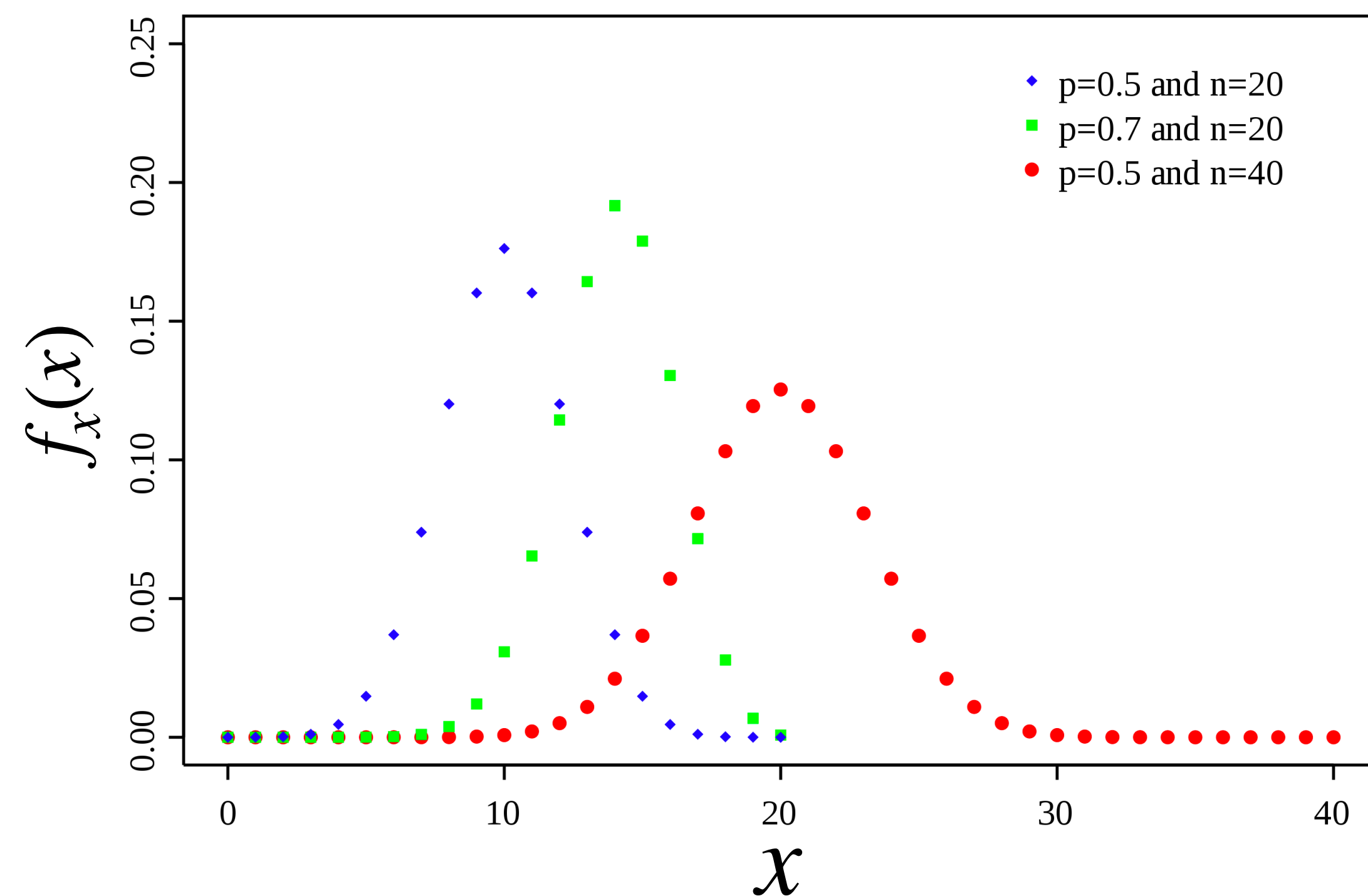
# binomial distribution

- Bernoulli trials repeated  $n$  times
  - Think flipping a coin  $n$  times and counting the number of heads, or transmitting  $n$  bits and counting the number of 1's

- PMF:

$$P[X = x] = \binom{n}{x} p^x (1 - p)^{n-x}$$

- Here,  $\binom{n}{x} = \frac{n!}{x!(n-x)!}$  is the binomial coefficient



# discrete pmf example

We are interested in modeling whether a machine produces outputs in spec or not.

We collect 200 samples and find 20 are out of spec.

Model the next output as a random variable.

What is its pmf?



# discrete pmf example

Let  $X = 0$  denote “out of spec” and  $X = 1$  denote “in spec”.

$X$  is a Bernoulli random variable, and from the data, we can estimate  $p = 180/200 = 0.9$  as the probability of success.

Hence,

$$f_X(x) = \begin{cases} 0.1, & x = 0 \\ 0.9, & x = 1 \end{cases}$$

$$F_X(x) = \begin{cases} 0, & x < 0 \\ 0.1, & 0 \leq x < 1 \\ 1, & x \geq 1 \end{cases}$$

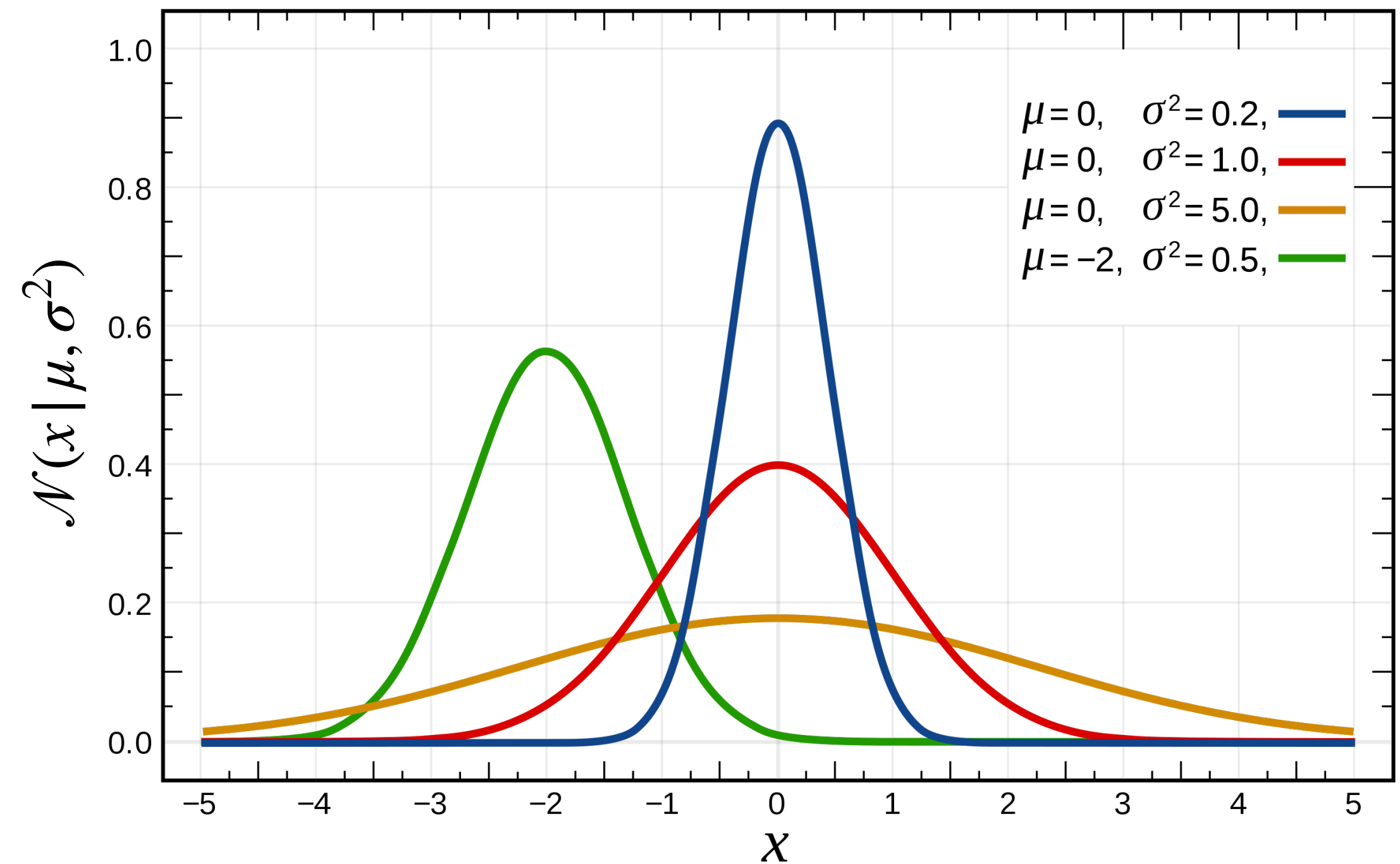
# gaussian distribution

- Also called the **normal** distribution, or the bell curve
- Very common distribution in natural processes
- The sum of many independent processes is often normal (more on this later)

- PDF:

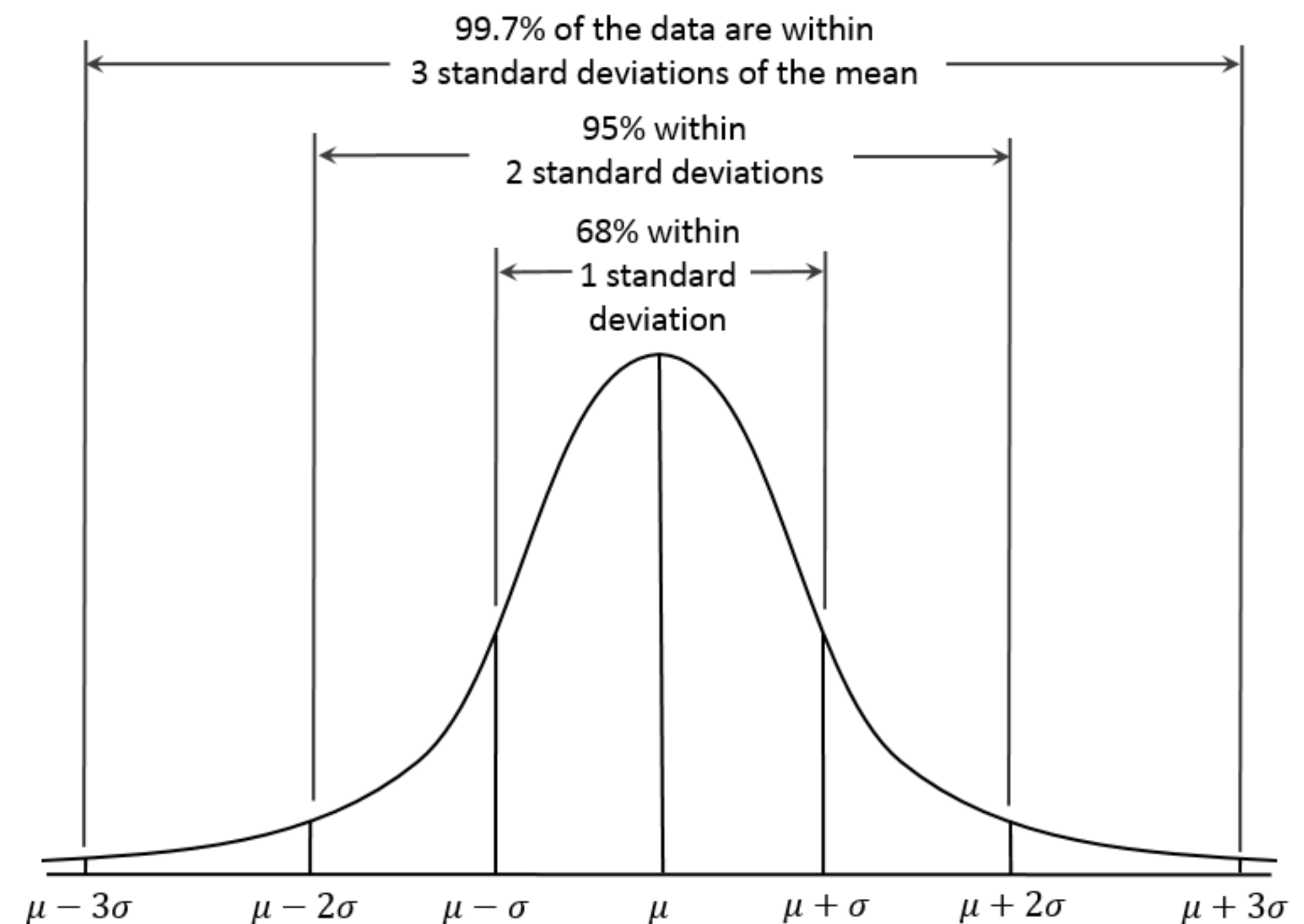
$$\mathcal{N}(x | \mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

- Its parameters are the **mean**  $\mu$  and the **variance**  $\sigma^2$



# gaussian distribution

- The PDF of the normal distribution has several useful properties
- The **3-sigma rule**
  - ~68% of points within  $\pm\sigma$  of  $\mu$
  - ~95% of points within  $\pm 2\sigma$  of  $\mu$
  - ~99.7% of points within  $\pm 3\sigma$  of  $\mu$
- Useful in constructing confidence intervals and hypothesis testing (more on this later)



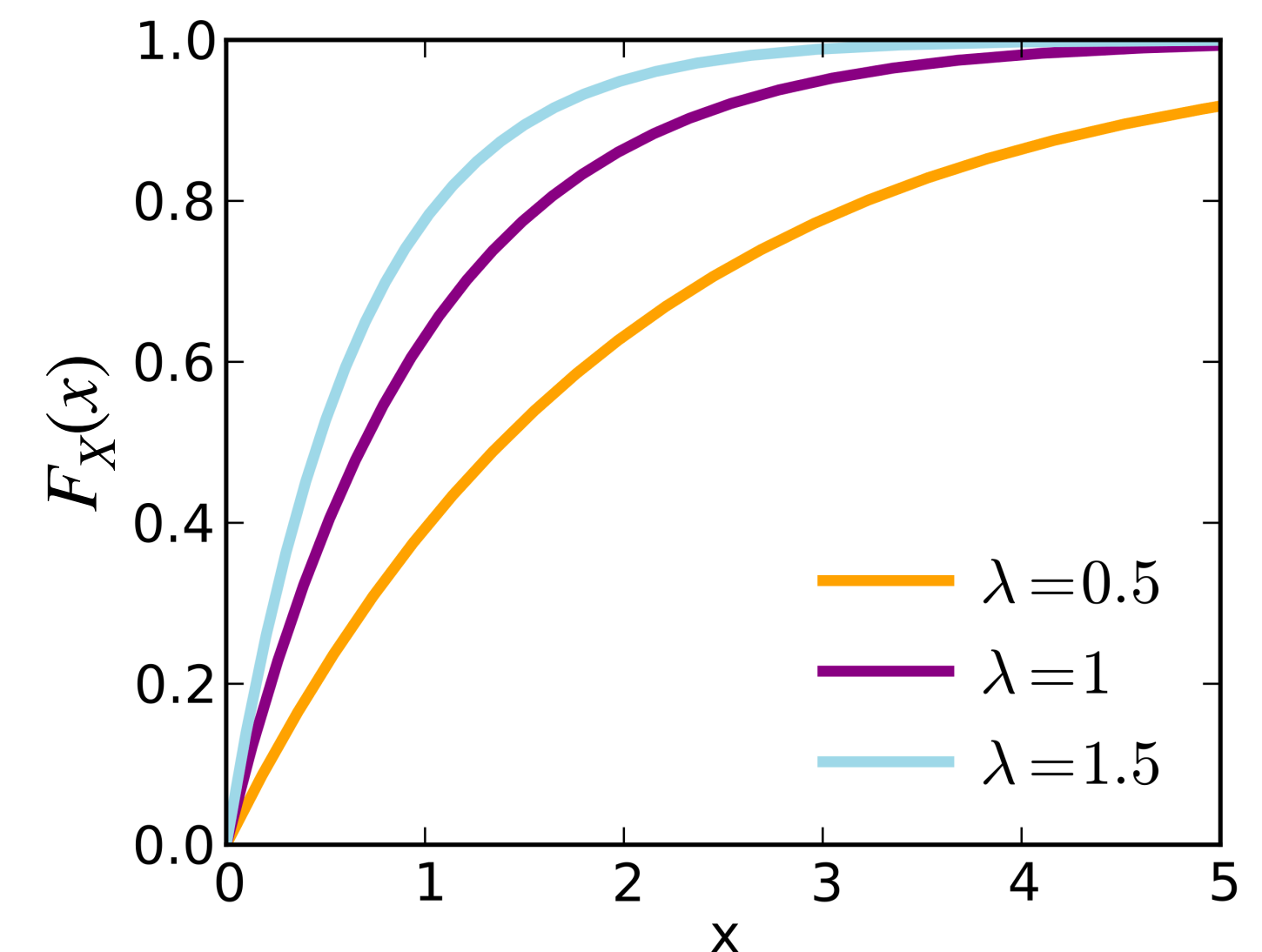
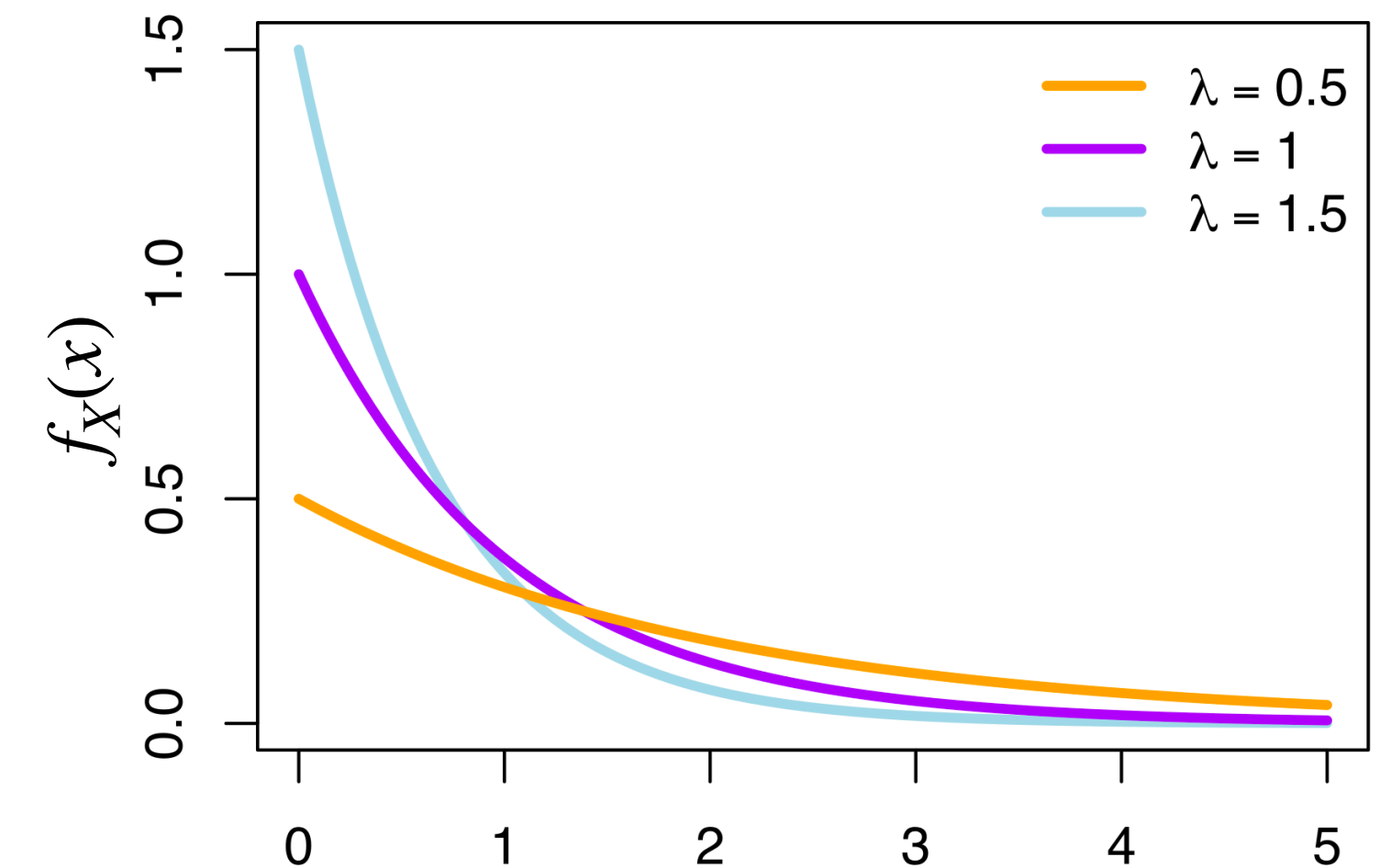
# exponential distribution

- Useful for modeling decay processes, inter-arrival times, and occurrences of events
- Probability of a radioactive item decaying
- Time between arrival of visitors to a website, or customers to a store

- PDF:

$$f_X(x) = \begin{cases} \lambda e^{-\lambda x} & x \geq 0 \\ 0 & x < 0 \end{cases}$$

- $\lambda > 0$  is the **rate parameter**





# continuous example

We are told that the time between visits to a website, measured in minutes, is exponentially distributed with a rate parameter  $\lambda = 2$ .

- 1) Find the CDF of this random variable.
- 2) What is the probability that that there is more than 0.5 minutes between visits?

# continuous example

The random variable  $X$  has the following PDF:

$$f_X(x) = \begin{cases} 0, & x < 0 \\ 2e^{-2x}, & x \geq 0 \end{cases}$$

We can find the CDF as:

$$F_X(x) = \int_{-\infty}^x f_X(t) dt = \int_0^x 2e^{-2t} dt = -e^{-2t} \Big|_0^x = \begin{cases} 0, & x < 0 \\ 1 - e^{-2x}, & x \geq 0 \end{cases}$$

The probability of  $X > 0.5$  is:

$$P[X > 0.5] = 1 - F_X(0.5) = 1 - (1 - e^{-2(0.5)}) = e^{-1} = 0.368$$

# many more!

- Geometric: “How many times do I need to flip a coin to get heads?”
- Uniform: Every event in an interval is equally likely
- Student’s t: Behavior of normal distribution with fewer samples
- Poisson: Discrete version of the exponential distribution
- ...
- See more here: <https://docs.scipy.org/doc/numpy-1.14.1/reference/routines.random.html>